



## **EXPLORING INDIVIDUAL DIFFERENCES IN WORKLOAD ASSESSMENT**

### **THESIS**

Danielle K. Boeke, Captain, USAF

AFIT-ENV-MS-14-D-31

**DEPARTMENT OF THE AIR FORCE  
AIR UNIVERSITY**

**AIR FORCE INSTITUTE OF TECHNOLOGY**

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**Wright-Patterson Air Force Base, Ohio**

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THESIS

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Danielle K. Boeke, BS

Captain, USAF

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Danielle K. Boeke, BS

Captain, USAF

Approved:

//SIGNED  
\_\_\_\_\_  
Michael Miller, Ph.D. (Chairman)

12 Dec 2014  
Date

//SIGNED  
\_\_\_\_\_  
Christina Rusnock, Maj, USAF (Member)

12 Dec 2014  
Date

//SIGNED  
\_\_\_\_\_  
Brett Borghetti, Ph.D. (Member)

12 Dec 2014  
Date

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Danielle K. Boeke

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**Abstract**

Air Force missions continue to increase in complexity often imposing higher levels of task load from cognitive tasks on the operators. This increased task load manifests itself in increased cognitive workload and potentially derogated performance. While cognitive workload has been studied for decades, recent advances in objective workload models and physiology monitoring have the potential to provide a more robust understanding of workload, potentially allowing systems to adaptively employ automation to maintain operator peak performance. The current research sought to provide insight into the relationship between subjective workload, task performance, objective workload, and select physiology measures. Analysis of an existing data set was performed to determine if individuals exhibiting low performance and high workload were more likely to have physiology responses that increased with workload due to a stress response than other participants. This analysis provides an approach to investigating the relationships among the four classes of workload information. However, the results indicate that certain physiology measures are significantly correlated with objective workload, regardless of the performance and workload range of the participants. Unfortunately, relatively low correlations were observed among all dependent measures and therefore, further research is necessary to confidently address the hypothesis of the current research.

# **EXPLORING INDIVIDUAL DIFFERENCES IN WORKLOAD ASSESSMENT**

## **I. Introduction**

### **General Issue**

Current military operations have expanded the use of Unmanned Aerial Vehicles (UAVs) and Unmanned Aircraft Systems (UASs). A UAV is an aircraft without a pilot on board which is capable of being controlled through a remote ground control station and is comprised of other elements beyond the physical air vehicle. Currently, UAVs are used for targeting and decoy, reconnaissance, combat, combat search and rescue (CSAR), research and development, as well as civil and commercial use (Office of the Secretary of Defense 2005). High mission demands and greater mission endurance can increase manpower requirements, especially since some UAVs can fly for more than 24 hours before refueling. The reliance on these systems, leading to more frequent and longer duration missions are a direct result of technological advancements. These advancements will require the role of the operator to be adjusted to ensure safe and effective system performance with the increased task load (United States Air Force 2013).

The number and scope of recent Department of Defense (DoD) missions require increasing numbers of dedicated pilots to meet the task demands of the missions. Due to manpower constraints, a new approach is required to mitigate these high demands. From 2008 to 2010 there was over a 300% growth in Combat Air Patrols (CAPs) for the MQ-1 Predator and MQ-9 Reaper combined (Coombs 2009). As a result, the U.S. DoD UAV Roadmap emphasizes the need for continued advancements in all areas from

Autonomous Control Levels (ACL) in UAVs to fully autonomous UAV swarms (Clapper, et al. 2009) to address the manpower limitations.

Autonomy is the capability of a machine to make decisions without human intervention. Currently UASs employ low level flight control functions, such as stability control or direction control along a pre-planned route through automation. These low-level functions require significant human oversight and planning. Human involvement is therefore necessary in pre-planning actions, management of sensors, as well as in contingency plan situations (Ng, Hubbard and O'Young 2010). Further, it is expected that human interaction will be necessary in these and other critical functions for the foreseeable future.

The need to conduct the increased number missions required by UAVs with a constrained number of operators has resulted in a growing need for creating seamless interaction between operators and systems employing various levels of automation. However, in designing this interaction, one important consideration is operator workload. The combination and complexity of tasks, or task load, result in varying levels of operator workload (Merlin 2013), where workload is the combination of task demands on the operator and the operator's response to those demands (Keller 2002). The operator's perceived workload effects how they divide their time, attention, and energy across specific tasks and can be useful in understanding the differences in performance results, if there is a performance gap, and who is affected by the performance gap. According to The RPA Vector: Vision and Enabling Concepts 2013-2038, emerging areas of autonomy technology which can help manage human workload include:

- *Sensor Fusion* in which information such as diagnostics or prognostics across sensors on the vehicle are integrated to maximize information attainment and transmission to the operator
- *Communications* in which the system coordinates and communicates information which is sometimes imperfect and incomplete
- *Motion/Path Planning* in which nuanced and dynamic paths are automatically generated that meet mission objectives and constraints
- *Trajectory Generation* in which the generation of control maneuvers to follow a path or visit mission critical locations
- *Task Allocation and Scheduling* in which the automatic allocation of tasks amongst operators and autonomous agents complying with time, equipment, maintenance, repair, and performance constraints
- *Cooperative Tactics* in which the sequencing and distribution of tasks between operators and other resources to improve success across all missions (United States Air Force 2013).

Autonomy research desires to improve system performance by alleviating operators from undesirable circumstances. At times, human performance and behavior is mimicked in an attempt to achieve the goal of improving system performance. Recently, artificial intelligence has begun to fuse expert systems, neural networks, machine learning, natural language processing, and machine vision, with automatic control of mobile systems to enhance technological development in autonomy research.

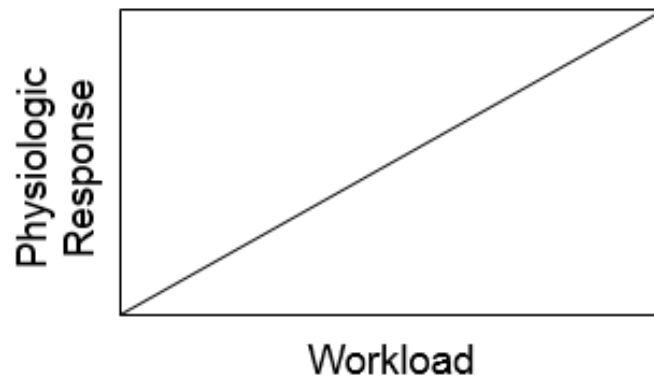
Since it is difficult to effectively replace human decision making in these systems, there is concern that low-level tasks will be performed by autonomous systems, leaving the operator to perform only high level, difficult decision-making. This could prevent the operators from being able to effectively transition or address low-level tasks when needed and at times result in them having little to low task load and mental under-load. As the operator will be required to rapidly gather and assimilate a significant amount of information to perform these tasks effectively, the potential exists to impose a significant mental workload on the operator; as operator performance is degraded by excessive workload, it is important to insure these systems are designed such that operator workload is controlled. Unfortunately, previous systems have not considered the operator during the design of the autonomy system, often resulting in systems that reduce operator task load during periods of time where operator workload would have been manageable, but increase operator workload during periods of peak operator interaction (J. M. Colombi, et al. 2012).

According to the Air Force Automation Strategy (Overholt and Kearns 2013), this improved human-system integration will require the automation system to become more aware of and respond to the state of the operator. This state information might be obtained through devices, such as physiology sensors, which determine the level of stress an operator experiences and adjust the task load imposed upon the operator. These systems will require an improved understanding of operator mental workload and how it affects performance. As knowledge, skill, and abilities vary among operators, influencing their response to a given task load, including their physiologic response, it is

important that these measures consider not only the response of humans, in general, but differences between individuals.

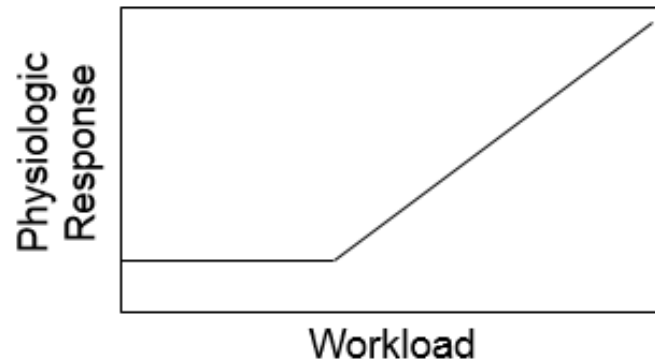
### **Problem Statement**

Currently, there is not a clear understanding of the relationship of operator perceived and objective mental workload which influences human physiologic response. Currently many researchers assume the relationship between operator mental workload and physiologic response linear, or at least monotonic, as shown in Figure 1. However, it is possible that the linear, or monotonically increasing, relationship exists only after the workload increases and an operator reaches or approaches their red-line as shown in Figure 2. Operator red-line is the value that coincides with the initial degradation of performance due to workload (Reid and Colle 1988).



**Figure 1: Frequently Assumed Relationship between workload and physiologic response**





**Figure 2: An alternate relationship between workload and physiologic response**

An improved understanding of this relationship could improve system assessment of operator state. State assessment is a necessary element in determining methods to automatically or autonomously delegate tasks to an operator, in order to modulate task load and the resulting workload to sustain effective operator performance in cognitively challenging environments.

### Research Objectives

This research seeks to provide insight into the relationship between mental workload of individuals and their physiological response based upon a spectrum of task load. This research will leverage a combination of variables and measurement techniques as listed in Table 1.

**Table 1: Variables and Measurement Techniques Applied in the Current Research**

Variable	Measurement Technique
Subjective Workload	NASA-Task Load Index (NASA-TLX)
Objective Workload	Models of Human Performance (VACP)
Task Performance	Response times and Goal attainment
Human Physiologic Response	Electrocardiography (ECG) and Electrooculography (EOG)

NASA-TLX is a multi-dimensional rating scale that measures perceived workload of the operator based on six independent subscales, including: mental demand, physical demand, temporal demand, perceived performance, effort, and frustration (NASA 1986), and will be used to understand the operator's perceived level of workload across a variety of tasks. NASA-TLX scores will be paired with operator performance to differentiate operators that are likely experiencing task overload and are therefore more likely to experience psychological stress.

Objective workload values will be generated for several operator tasks using an Improved Performance Research Integration Tool (IMPRINT) model. IMPRINT is a dynamic, stochastic, discrete event simulator (Army Research Laboratory 2010). IMPRINT models workload by assessing it across the Visual, Auditory, Cognitive, Psychomotor, and Speech channels (Bierbaum, Szabo and Aldrich 1989). This measure employs Multiple Resource Theory where workload demands are assessed across multiple channels to develop an objective measure of workload specifically accounting for demands placed on each channel, and potentially the conflict between these channels (Wickens 2002). The correlation of each of these measures or their combination will be assessed with physiological measures including blinks and saccades as determined from Electrooculography (EOG) signals, and heart rate (HR) and heart rate variability (HRV) as determined from Electrocardiography (ECG).

### **Investigative Questions**

The research objective will be addressed by answering several key investigative questions.

- 1) Given an existing data set containing appropriate data for a number of individuals, which participants' individual data sets are divergent from one another based upon perceived workload ratings (NASA-TLX)-performance relationship?
- 2) Which descriptive statistics and patterns are characteristic of red-lined individuals based on their objective workload profile as modeled in IMPRINT? Specifically, how do these patterns vary for the identified individuals throughout the tasks?
- 3) Do the physiological measures blinks, saccades, HR, and HRV, correlate with the objective workload profile for all divergent participants and conditions?  
  
If not, do these measures correlate better for participants that provide high perceived workload ratings, poorer task performance and/or higher objective workload?

Note that these questions are designed to address the underlying hypothesis that traditional physiologic responses, including heart rate and eye movements, likely represent psychological stress rather than perceived workload and therefore are likely to indicate changes in perceived workload near operator red-line more so than general workload.

## **Methodology Overview**

Analysis will be performed on existing data from a human experiment conducted by the Air Force Research Labs (AFRL). The experiment collected performance metrics, physiology signals, and subjective or perceived workload through NASA-TLX. In the current research, individuals were grouped into 4 divergent groups based on perceived workload ratings and performance data. A MANOVA was used to determine how the

individuals differed statistically. Models of objective workload were developed in IMPRINT based on individual participant's performance data and task times. The objective workload profiles generated by IMPRINT were based on the task design and validated by Subject Matter Experts (SME). An analysis of objective workload profiles was performed to identify measures representative of red-line individuals. The physiological measures of the divergent participants were used to determine how the performance and workload data related to each other through a correlation analyses.

### **Hypothesis**

- 1) It is hypothesized that there will be four divergent groups with individuals who will fit in each based upon their perceived workload ratings from NASA-TLX and their performance across all 16 trials.
- 2) It is hypothesized that there will be measures from the objective workload profiles, as modeled by IMPRINT, which will allow individuals to be identified as red-line or not.
- 3) It is hypothesized that there will be a weak correlation between the objective workload (VACP) and physiological data when the perceived workload (NASA-TLX) is low. However, moderate to high correlation will be observed between the objective workload (VACP) and physiological data when the perceived workload (NASA-TLX) is high. Similar relationships might also exist for users having generally high or degraded performance.

## **Assumptions and Limitations**

An existing data set is being used and additional data will not be collected at this time. Each participant in the existing human-participants experiment experienced 16 different scenarios in a unique order, completing these scenarios on each of the four different days. It was assumed that the training provided to the participants prior to the study overcame any learning effects and that the randomized order of the conditions resulted in no order effects and did not affect the workload or physiological changes in this investigation. It is assumed the data represents the general population and the workload experienced by the participants is comparable to the workload experienced by current UAV operators. Further, it is assumed that there is enough variability between the skills and abilities of the participants to represent the variability in the existing population.

## **Implications**

This research is expected to broaden the understanding of the relationship between perceived workload (NASA-TLX), objective workload profiles as modeled in IMPRINT (VACP), and physiological measures associated with differing levels of mental workload. It seeks to provide insight into how mental workload effects physiological changes and how task performance, cognitive performance, workload stress, and physiological measures relate. It will also help develop a cognitive workload profile model for use in automation that can eventually predict or estimate and manage an operators workload in real-time.

## **Organization of Thesis**

This thesis is in a traditional format. Chapter 2 provides a template of pertinent terminology and past research which will be referenced throughout the thesis. It provides an overview of the main research topics to include workload, workload measures, modeling techniques, relationships between workload and performance, and physiological measures. Chapter 3 provides a synopsis of how the experiment was conducted and that data used for the analysis. Chapter 4 explains the analysis procedures and results. Finally, Chapter 5 discusses the research objectives and lays a foundation for future research.

## **II. Literature Review**

### **Chapter Overview**

Relevant background information is provided on task load, workload, performance, and physiological measures are provided in this chapter to motivate and support the methods applied in this research. Additionally, individual differences in relationship to workload, performance, and physiological measures are discussed. Additionally, challenges in real-time human-performance measures are summarized.

### **Task load, Workload, and Performance**

It is imperative to understand the similarities and differences between task load, perceived workload, objective workload estimates, system performance, and human performance. Task load, also referred to as task demand, refers to the frequency, consistency, and difficulty of activities an operator or user performs to complete a task or mission (Soliday 1965). Task load considers the amount of time allocated to complete the specific task, the level of cognitive information processing required, and the constraints of the individual actions a user must complete (Hardman, et al. 2008). Task load refers to the work or task demands placed on the user. It does not change based on the user's abilities or the perception of the work or tasks.

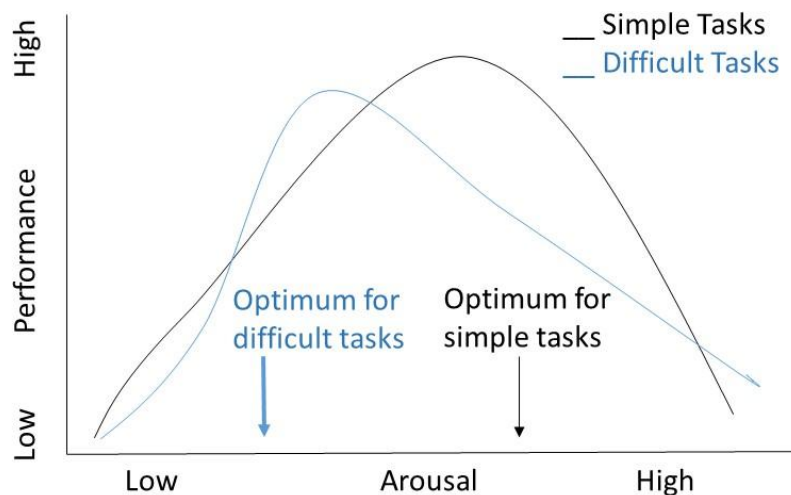
Workload is then experienced by a user in response to these task demands. It varies based upon the operator's ability to perform the individual actions. Workload is a conceptual way to express the perceived task demands which have been placed on the user (Beevis, et al. 1999). . Workload can further be divided into physical and cognitive

workload. Although most tasks have both a physical and cognitive component, the current research is concerned primarily with mental or cognitive workload. Mental workload is the perceived mental effort required by a user to respond to a specific task load (Keller 2002). Besides the task load, mental workload is influenced by how a person divides their time, attention, and energy when performing specific tasks and is influenced by their capacity. According to Neerincx (2003) there are three levels of cognitive information processing: automatic processes or skills, routine problem solving or rules, and more complex analysis of information. The overall mental workload imposed by a task or the task load experienced by the user depends a great deal on the level of information processing required by a specific operator. Highly experienced operators may perform a task using an automatic process while a less experienced operator must perform complex analysis of information to complete the same task. Thus, the mental workload imposed by a given task load can vary significantly between individuals.

Task load and workload affect a user's overall performance. The relationship between mental workload and performance is complex but is often times described by the Hebb/Yerkes-Dodson Law (Teigen 1994). The standard explanation of the Hebb/Yerkes-Dodson Law represents the relationship of arousal and performance in simple and complex tasks suggesting that moderate levels of arousal will improve performance by allowing concentration on relevant cues, whereas higher levels may be detrimental because relevant cues may no longer be available to the individual (Teigen 1994, Hebb 1955). It has been noted that the optimum workload level is higher in simple

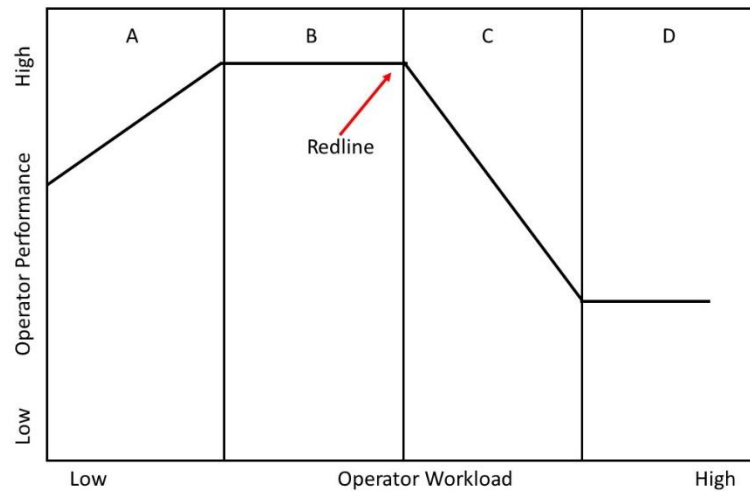


tasks than in complex tasks which can be seen in the figure below. This is shown in Figure 3 as an adaptation of the Hebb/Yerkes-Dodson law with a simple and difficult task. Hebb introduced the inverted U to describe this relationship and future researchers extrapolated his work and the relationship can be found in recent work explaining stress (Teigen 1994, Hebb 1955). Performance increases up to a certain level of arousal and then begins to degrade as an individual reaches their maximum level. A similar relationship has been applied to describe the relationship between mental workload and performance. When applied to workload, the level of workload resulting in maximum performance can be describes as an individual's red-line. An individual's red-line is the point in which they can no longer sustain the level of performance at the current task load and often times visibly manifest itself in a stress response based on the workload they are experiencing.



**Figure 3: Depiction of the Hebb/Yerkes-Dodson Hybrid Adaptation (adapted from (Teigen 1994))**

It is at this red-line point where an individual would have to shed a task or tasks to continue performing (Grier, et al. 2008). Another way to look at workload and where red-line occurs was described by DeWaard (1996) in a reference to Meister's work where there are three regions describing the relationship between task demand and task performance. The three regions are: A; where increase in demands do not cause a performance decrement, B; in which task demands increase workload, which causes performance decrements, and C; when extreme levels of task load result in high levels of mental workload, resulting in reduced performance. Performance then declines with further increases in mental workload to a minimum level where it remains with increased task demands (Meister 1976). Subjective measures of workload may be sensitive to overload or redlining in the B-region and clearly reveal overload in the C-region, but overall are not sensitive to increases in workload in the A-region where performance remains stable. Cassenti and Kelley hypothesized a workload curve with four regions in which qualitative descriptions of the performance function in increasing order with increases in workload include, undertaxed, ceiling performance, steady decline in performance, and floor performance (Cassenti and Kelley 2006). This model is similar to Meister's, however it accounts for the under-load condition. Using this model, the red-line occurs near the transition from region B to C as depicted in Figure 4.



**Figure 4: Operator Workload & Red-line (Adapted from (Cassenti and Kelley 2006))**

Understanding where the red-line of workload occurs helps system designers proactively decide what level of task load is acceptable. It can also help to model workload in multi-task performance models which use workload management strategies (Grier, et al. 2008). In the past, workload red-line values have been arbitrarily drawn (e.g., SWAT used a rating of 40 (Reid and Colle 1988) and IMPRINT used a rating of 60 (Mitchell, et al. 2003)), however these values are not empirically supported (Grier, et al. 2008). Understanding where or when an individual reaches red-line, also provides helpful information when designing systems to ensure optimum performance is obtainable for extended periods of time.

Human performance as used in the experiment applied in this thesis is concerned with the error rate and throughput due to time and accuracy tradeoffs. High performance represents a low error rate, quick response times, and high productivity, which can be associated with high survivability and operator safety in the military context. This is

expressed in the form of a score for both the primary and secondary task in the dataset to be applied in this thesis. If the task load and workload are too high, a user's overall performance will be low. Productivity or accuracy may be sacrificed when operators are required to attend to more than one task. Understanding the relationship between workload and performance will help facilitate future developments and improvements in human performance. Studying workload helps one to answer human performance questions and gain a better understanding of operator states (Durkee, et al. 2013). Of importance to the current thesis is the notion that as mental workload increases monotonically, performance does not. Therefore, one would expect individuals experiencing moderate levels of workload to perform better than individuals experiencing extreme levels of workload.

### **Subjective Workload Measures**

Subjective measures have been used to create psychological scales since Stevens' power law was proposed. Stevens' power law used observers' responses to psychological attributes and developed an interval scale by assigning numbers which corresponded with their responses (Stevens 1961). Subjective measures are influenced by an individual's personal judgment. Typically subjective measures use a scaling system to record an individual's judgment about a situation, task, or experience after the fact. Subjective workload measures are used to estimate the perceived mental workload an individual experiences based on the specific task load. There are numerous subjective workload measures which have gained acceptance in human performance and workload research to include the Subjective Workload Assessment Technique (SWAT) and NASA-Task Load

Index (NASA-TLX) (Reid and Colle 1988, Wynn and Richardson 2008, Hart and Staveland 1988).

SWAT captures the multidimensional aspects of mental workload. It uses a scale development phase and an event scoring phase (Reid and Colle 1988). Participants respond using a three point scale to the following questions:

- 1) How much spare time do you have?
- 2) What is your stress level?
- 3) What is your mental effort? (Hancock and Scallen 1997)

SWAT allows relatively real-time assessment of perceived mental workload due to the short nature of the measure. SWAT also causes little disturbance to the primary task, which is an important attribute of an effective subjective workload measure.

NASA-TLX is an empirical workload assessment tool which collects subjective or perceived workload data. It was developed by the Human Performance Group at NASA's Ames Research Center and initially tested in over 40 laboratory simulations (NASA 1986). The highly sensitive nature and acceptance of the NASA-TLX combined with the low intrusiveness and implementation requirements make it an attractive subjective workload measure (Hart and Staveland 1988). A disadvantage of the NASA-TLX resides in the low timeliness of the measure. That is, individuals complete the NASA-TLX as a reflection of the task, rather than in the moment. This separation in time between experience and reporting can cause a disconnect where a user may not recall their workload accurately. However, it has been shown that the bias shown in subjective ratings can actually provide insight into significant cognitive processes (Hart

and Staveland 1988). Also, NASA-TLX may not be sensitive to specific aspects of the task environment. Additionally, how or why an individual approached the task a certain way may not be readily accessible to their conscious evaluation. If their performance was poor, they may suppress their mechanisms, approach, or perceived difficulty as a result. If the measure is not properly explained or individuals choose not to read the descriptions prior to rating, they may confuse what each subscale actually means. NASA-TLX does not use standard word anchoring, thus allowing participants to determine their own and often differing anchors.

Each subscale is scored in five point increments on a 100 point scale. Descriptions of the six subscales are typically given in the form of questions and are shown below:

**Mental Demand:** How much mental and perceptual activity was required? Was the task easy or demanding, simple or complex?

**Physical Demand:** How much physical activity was required? Was the task easy or demanding, slack or strenuous?

**Temporal Demand:** How much time pressure did you feel due to the pace at which the tasks or task elements occurred? Was the pace slow or rapid?

**Overall Performance:** How successful were you in performing the task? How satisfied were you with your performance?

**Frustration Level:** How irritated, stressed, and annoyed versus content, relaxed, and complacent did you feel during the task?

**Effort:** How hard did you have to work (mentally and physically) to accomplish your level of performance? (Hart and Staveland 1988)

Phrasing the descriptions in this manner has been found to help individuals complete the workload measure more accurately (Schuff, Corral and Turetken 2011). NASA-TLX scores have been shown to increase as the task difficulty in an experiment increases (Wynn and Richardson 2008). The current research provided descriptive questions when participants completed the NASA-TLX. This approach provides a more in-depth understanding of how the participants' perceived their workload during each aspect of the task. NASA-TLX are commonly reported as raw scores, a single score reported as an average across all of the subscales or as a single score as a weighted combination of the raw scores. The weighted score uses participant pairwise comparisons of which subscale was more relevant to workload, with the resulting number of times each subscale was chosen being the weighted score (Hart and Staveland 1988). The overall task load index is calculated taking the weighted score multiplied by the score of each subscale divided by 15, resulting in a value from 0-100, which results in a composite score tailored to the individual's workload definition (Hart 2006). Originally, the weighting scale was thought to increase sensitivity for relevant variables based on the experiment and decrease between-rater variability (Hart 2006). Many researchers have eliminated the weighting process by averaging the workload scores to create estimates of overall workload to simplify the process (Hart 2006). A meta-analysis of 29 different studies showed mixed results as to the preferred method (Hart 2006).

### **Objective Workload Models**

Measuring mental workload through subjective means permits a researcher to gain insight to the mental state of a human operator and the influence of task load on

performance. However, obtaining subjective workload values during system design is not always possible. To obtain subjective ratings of the workload imposed by a system on an operator, the operator must use the system and then provide a rating. However, since the system or even realistic emulations of the operator workstation are frequently not available during the early stages of system design, it is often not possible to permit an operator to experience the systems to gain the experience necessary to form subjective ratings of their mental workload. Therefore, objective workload models have been constructed to assess operator workload. Such models help system designers understand the impact of a system design on operator workload early in the design process. The models may also help the designer avoid undesirable system implementations. For example, early RPA interfaces often exposed the operators to long periods of low workload mixed with short periods of extremely high workload (Merlin 2013), resulting in less than an ideal work environment. Objective workload models should ideally permit one to estimate human workload during the early stages of system design and adjust the system design to avoid similar undesirable work conditions. Objective workload models are derived from and explained through the application of workload theories.

### **Workload Theories**

The unitary-resource model proposed by Kahneman (1973), suggests a limited amount of attention can be applied to different types of mental processes. The tasks can be executed simultaneously if they fall within the capacity of the resource, but once they exceed the capacity, performance will decrease. Results supported the hypothesis that a



primary task would be attended to before a secondary task (Posner and Boies 1971). An assumption of this model is that the attentional resources which are applied to the different tasks are the same regardless of when or how the tasks are performed (Proctor and Van Zandt 2011).

Wickens' proposed the Multiple Resource Theory (MRT) suggesting that humans have multiple pools of resources which can individually be tapped (Sarno and Wickens 1995). MRT is concerned with three components: demand, resource overlap, and allocation policy (Wickens 2008). If a pair of tasks requires the same pool of resources, the tasks must be handled sequentially. If the pair of tasks requires different resources, then the two tasks could be performed in parallel, although perfect time sharing is not guaranteed (Wickens 2008). Further, some tasks may require multiple resources, creating bottlenecks that limit parallel processing.

According to MRT, a decrement in performance occurs when there is a shortage of some resources. It suggests humans have a limited cognitive resources, restricting their ability to process information. Excess workload from a task demand can result in less efficient and less accurate performance from an individual (Wickens 2008).

Wickens' theory suggests that tasks can be performed concurrently. The tasks may interfere with each other and as the difficulty increases in one task, the performance will decrease in another task. However, further research showed that the workload and performance relationship is more complex. Nachreiner demonstrated that both high and low workload can negatively affect performance (Nachreiner 1995). Additionally,

increased workload can result in improved performance based on the participant's strategy for mitigating the task demands.

The Time-Line Analysis and Prediction (TLAP) workload model by Parks and Boucek is based on the assumption that task performance will break down if the time required to perform the tasks were greater than 80% of the time available (Parks and Boucek Jr. 1989). The TLAP workload model proposes the presence of five separate channels: vision, audition (both hearing and speech), hands, feet, and cognition (Parks and Boucek Jr. 1989). TLAP only accounts for the amount of time the task takes to complete and does not consider the complexity of the task and the demand the specific task places on the cognitive processing channel or channel conflicts (Sarno and Wickens 1995). It assumes the task fully demands a specific channel or it does not.

The Workload Index (W/INDEX) uses the MRT framework (North and Riley 1989) to capture channel conflicts using a conflict matrix which ranges from 0.0 to 1.0 (North and Riley 1989). It produces relative measures of interference between resources and assumes the task interference is directly proportional to predicted workload (Sarno and Wickens 1995). The Interference Matrix can be derived for other sources such as the Visual, Auditory, Cognitive, and Psychomotor (VACP) theory described below. It is important to note the W/INDEX model does not discriminate channel conflict within a task from channel conflict between specific tasks (Sarno and Wickens 1995). W/INDEX does however, assume workload channels overlap which generate the interference.

Similar to MRT in some aspects, the VACP model developed by Bierbaum, Szabo, and Aldrich (Bierbaum, Szabo and Aldrich 1989), which was an adaption of the

McCracken and Aldrich VACP model, can be used to predict workload (McCracken and Aldrich 1984). This theory builds on Multiple Resource Theory where workload demands are assessed across the following channels: Visual, Auditory, Cognitive, Speech, Tactile, Fine Motor, and Gross Motor to develop projective measure of workload (Wickens 2002). The VACP scales were created by subject matter experts (SMEs) who rated subtasks of flight-related activities (Wickens 2002). VACP specifically looks at excess demands placed on one channel (Wickens 2002). All task demands are decomposed into subtasks that must be performed by one of the seven channels. VACP suggests all visual and auditory components are external stimuli to which the individual attends. The cognitive channel refers to the information processing required by the task, and the psychomotor channel describes the physical actions required by the task (Keller 2002). The VACP scale produces a rating to explain the degree to which each resource component is used in the particular task over time.

Excess VACP demands can result in cognitive overload which inhibits performance. The operator may not be aware of the degraded performance due to task saturation (Ng, Hubbard and O'Young 2010). It has been shown that mental under-load, in the workload context, can be detrimental to overall performance and successful task completion (Young and Stanton 2002). Mental under-load typically occurs when the operator monitors a system for prolonged periods such as during vigilance or sustained attention tasks waiting for a signal to appear which can result in slower response speed and accuracy (Hancock and Chignell 1988).

Malleable Attentional Resource Theory (MART) suggests that mental under-load affects not only performance, but the mental resources (e.g., channel bandwidth) available at any moment in time. MART suggests an operator's resource pool will shrink with a lower task load (Young and Stanton 2002), suggestive of a process similar to a sleep mode for a digital processor. Once the resource pool has shrunk, the operator may experience a degradation of attention and performance when a critical situation arises (Young and Stanton 2002) until such time as additional mental resources can be activated. Young & Stanton (2002) claim, excessive reductions in workload actually shrink attentional resource pool capacity, which is separate from disparities in arousal or effort.

Neerinx developed the Cognitive Task Load (CTL) model to better understand the relationship between task performance and mental effort (Grootjen, Neerinx and van Weert 2006). The three load factors of interest were percentage of time occupied, level of information processing, and task-set switching (Grootjen, Neerinx and van Weert 2006). Overall, over and under-load situations result in more errors, slower performance, load-sharing, and load-shedding (M. A. Neerinx 2007). These types of behavior are known as self-adaptive strategies. Load-sharing and load-shedding strategies are thought to be the most commonly applied (Schulte and Donath 2011). Load-sharing involves changing of the way a task is accomplished (Schulte and Donath 2011). Load-shedding strategy is characterized by task prioritization, dismissal of subtasks, changes in task success rates, and or attention allocation variation (Veltman and Jansen 2005). Self-adaptive strategies are used to maintain the desired level of performance for as long

as possible with increased task load. Individuals adopt self-adaptive strategies due to workload debt, workload debt cascade, and workload overload. Workload debt occurs when an individual is unable to complete all relevant tasks in the allotted time because their cognitive workload is too high (Smith 2009). As a result the individual will strategize consciously or subconsciously and embark on load shedding, postponing a task to permit another decision action to be completed in a required timeframe (Smith 2009). An escalation of workload debt, or workload debt cascade, occurs when postponed tasks stack, such that the individual is unable to catch up with the required tasks, resulting in task failures (Smith 2009). Workload overload occurs when individuals stop trying to complete the tasks, typically as a result of workload debt cascade. All of these contribute to the way an individual adapts as they approach and surpass red-line.

### **Human Performance Modeling and IMPRINT**

Modeling and simulation are useful when trying to understand the capabilities of new system designs and human interaction with the system. One way of modeling human performance is through the use of reductionist models which decompose the human or system task structure into lower level tasks which can each be analyzed to reasonably estimate human performance (Laughery 1998). First Principles or cognitive models provide another way of modeling human performance and uses an organizational framework based on theories of mechanisms which facilitate human behavior such as perception, central processing, and working memory (Laughery 1998). First Principles of human behavior combined with Task Network Models enables the modeling of cognitive workload, human response, and performance of complex systems (Laughery 1998).

Task Network models can interact with models of system hardware and system software to fully represent the human/machine system which allows for the prediction of system dynamics and helps answer human centered design questions (Laughery 1999, December). Discrete Event Simulation (DES) models, a class of models, can be used to analyze the cognitive demands of operators during specific tasks and provide an output highlighting their workload at discrete time intervals throughout the scenario. Improved Performance Research Integration Tool (IMRPINT) is an example of this type of tool which provides an objective measure of operator cognitive workload in the form of workload profiles (Army Research Laboratory 2010).

In IMPRINT, networks are constructed using task level information which represent the flow and performance of higher level tasks or missions. This is accomplished by first completing a task analysis. A task analysis outlines the sequence of tasks performed, timing of the tasks, workload associated with each task, and the background scenario details (Army Research Laboratory 2010). Typical task level inputs are: mission-function-task breakdown, task time and accuracy, failure consequence, system-subsystem-component breakdown, mean operational units between failure (MOUBF), and level of environmental stressors such as heat, cold, noise, etc. (Army Research Laboratory 2010).

During a task analysis, a workload value from 1-7 is given to each task for each VACP channel and entered into the model. A task cannot score higher than a 7 for a specific channel. The model takes the workload ratings for each resource of VACP and sums within and across channels for concurrent tasks creating workload profiles. The

result is a model representing the objective workload of a task. Workload models can predict if the operator:

- 1) Has the capability to perform the required tasks
- 2) Has enough spare capacity to take on additional tasks
- 3) Has enough spare capacity to handle emergency situations (Eisen and Hendy 1987)

In addition to simply adding VACP demand values for the tasks, IMPRINT can additionally determine conflict values between the tasks and/or different channels, increasing workload under conditions where multiple tasks impose requirements on competing mental resources in overlapping time frames.

In IMPRINT, these workload profiles can be generated to examine the crew-workload distribution and soldier-system task allocation (Army Research Laboratory 2010). The workload profile enables system designers to effectively 1) monitor increases in workload and 2) determine when these workload increases warrant system design changes to maintain desired levels of workload. The resulting outputs include workload graphs and levels, task performance timeline, and diagnostic reports of subfunction and task failures (Army Research Laboratory 2010). Additionally, the models are used to understand if the task or equipment can be altered to change the amount of spare capacity of the user or the amount of mental workload (Eisen and Hendy 1987).

## **Physiological Measures and Workload**

Another way to measure workload is through physiology measures. Physiology measures provide an objective measure of biological responses under specific conditions. These measures employ sensing equipment designed to measure physical phenomena related to the biological processes within the human operator with transducers. The transducers output the information in the form of an electric signal which can later be analyzed to provide insight into physiological changes. Physiological measures allow continuous objective assessments of physical phenomena which are believed to be correlated with functions, such as stress and mental workload. However, changes in physiology are influenced by stimuli through complex relationships, often making it difficult to link specific physiological responses to cognitive or physical states. Previous research has documented the relationship of behavioral performance and nervous system activity, specifically changes in the autonomous nervous system (Durantin, et al. 2014). Shifts from low to high cognitive workload are often correlated with increases in pupil size and Heart Rate (HR) (Durantin, et al. 2014), as well as decreases in heart rate variability (HRV) (Brookhuis and Waard 2010). These changes, however, are not uniquely coupled to workload as changes in pupil size also occur with changes in illumination or arousal (Fishel, Muth and Hoover 2007), and changes in heart rate and heart rate variability can occur with physical exertion (Achten and Jeukendrup 2003). Typical physiological measures associated with workload are: electrooculography (EOG), electromyography (EMG), pupil diameter, electrocardiography (ECG), respiration, electroencephalography (EEG), and skin conductance (Popovic, et al. 2013).

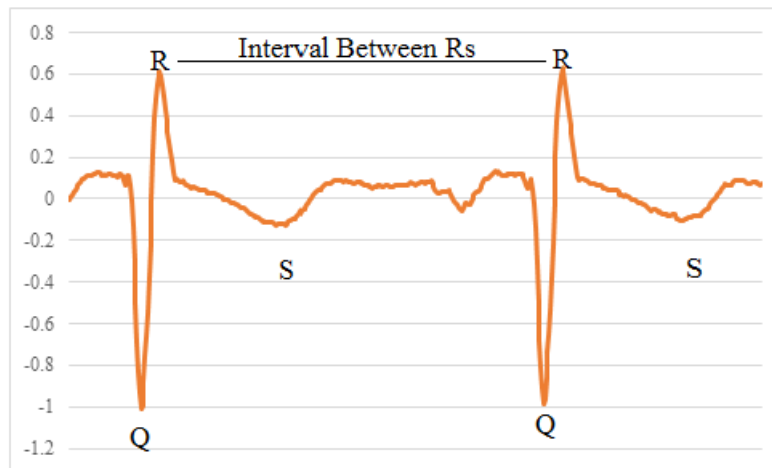


Physiology measures can be obtained in the same manner for each participant. However, these measures often vary significantly between individuals. To overcome this between-participant variability, it is common to calculate differences between an operator state during an experimental condition and a known baseline, often associated with the resting state of the user. The use of this difference-from-baseline measure ensures an individual with a fast or slow heart rate or unique physiological measure will not add unnecessary bias to the data. Individual baseline measures are typically taken at the beginning of each experimental session to calibrate the measures to the specific participant. However, it is also known that such baseline measures do not always represent a relaxed, resting state as participants can be anxious prior to an experiment, especially after the unique experience of having several physiology sensors attached to their body (Splawn 2013). Another approach to measuring the difference is to use a “vanilla” baseline condition which uses a minimally demanding task and seeks to overcome the traditional baseline requirement of having an extended period of inactivity, free from exercise, metabolic activation of food or altering substances for 12 hours, or emotional excitement (Jennings, et al. 1992).

An electrocardiogram (ECG) is used to measure heart rate (HR) and heart rate variability (HRV). HR is the number of beats within a fixed amount of time, typically measured in beats per minute. HRV takes into account the patterns and frequency content of inter-beat intervals (IBI) (Brookhuis and Waard 2010). The electrical activity of the heart is collected using the ECG which produces data on the variation of time duration between heartbeats. This allows researchers to monitor the HR and HRV. It has

been shown that operators who experience an increase in mental effort will exhibit an increase in HR and a decrease in HRV when compared to baseline measures (Brookhuis and Waard 2010). This change in HR and HRV is reflective of a defense reaction typically found in effortful cognitive tasks (Brookhuis and Waard 2010). Research has also shown HR may be sensitive to unpredictable task load changes (Hancock, Jagacinski, et al. 2013). However, HR and HRV do not provide a way for differentiating between resources to identify the cause of the overload due to task load changes.

One measure of HRV is the ratio of low frequency (LF) variability of HR (0.04 to 0.15 Hz), usually associated with blood pressure control to the high frequency variability (HF) (0.15 to 0.40 Hz) which typically correspond to respiratory sinus arrhythmia (RSA) (Durantin, et al. 2014). The RSA is the oscillation of the RR, or interval between successive Rs in the tachogram output. An R expresses itself as a peak in the QRS complex. The LF/HF ratio of HRV has been shown to provide a reliable measure of cognitive workload (Durantin, et al. 2014). Another measure of HRV is through the analysis of ECG data in the time-domain. The R wave and peak are identified using QRS detection algorithms identifying the RR intervals (Bolanos, Nazeran and Haltiwanger 2006) as shown in the ECG example in Figure 5: ECG SignalFigure 5. Interpolation and re-sampling are performed to produce a uniform tachogram. Problems with the tachogram data are identified and corrected, and a smoothing function is run. HRV has been shown to have an inverse correlation with workload (DeWaard 1996).



**Figure 5: ECG Signal**

Eye movements, blinks, saccades, and pupil dilation all provide insight into how users interact with complex visual displays and the underlying cognitive processes (Marshall 2002). Gaze tracking measures the angle of the gaze of the participant to determine eye and head position to project a point on a surface corresponding to the location of the user's fovea. Specifically, the eye-gaze is computed using points in the model of the face and points in the camera image (Kim and Ramakrishna 1999). It uses video cameras which are typically mounted to the desk or table. Gaze tracking requires calibration of the individual participant with the apparatus, but is noninvasive after initial set-up. This calibration takes into account the eye glint, pupil location, and automatically detected facial features for reference such as inner and outer eye corners, mouth corners, and tip of nose. Potential issues with gaze tracking arise when individuals have dark colored irises or small pupils, require corrective glasses (Kim and Ramakrishna 1999), or rotate their head to remove their face from the view of the camera. This causes the software to not be able to accurately track the gaze continuously.

Video-based eye trackers can also capture and record pupil diameter. The Index of Cognitive Activity (ICA) measures abrupt discontinuities in pupil diameter signals which have been shown to vary as a function of objective workload (Marshall 2002). ICA does not require the averaging of trials; it can be applied to all signal lengths, and is nearly real-time (Marshall 2002). ICA was used to compare a task with no cognitive effort to one with cognitive effort that used an arithmetic item in light and dark scenarios. High levels of ICA were recorded during the effort task and low levels during the no effort task across two different, controlled lighting conditions (Marshall 2002). These results suggest the ICA measures pupil changes based on radial muscles qualifying mental effort and simultaneously factors out circular muscles contractions resulting from changes in environmental lighting (Marshall 2002). Absolute pupil diameter is known to increase with increases in mental effort, but is also influenced by illumination level (Marshall 2002). Pupil diameter provides a reliable measure of workload; however, differentiating between resources to identify the cause of the overload cannot be accomplished by using only pupillometry measures (Proctor and Van Zandt 2011).

Eye movements can also be measured through the use of Electrooculography EOG, which uses electrodes placed around the eye to detect eye movements by measuring the cornea-retinal standing potential between the front and back of the eye (Krupinski and Mazurek 2011). It can be effective for identifying blinks, blink duration, and saccades. Blinks are recorded based on short pulse shapes with magnitudes comparable to the entire range (Krupinski and Mazurek 2011). Saccades look at the rapid value changes separated by nearly constant values. Saccades occur when individuals

scan scenes; it is the quick movement when they move from one interesting aspect to another. The nearly constant values are the fixations and typically occur between saccades. While similar data can be obtained from video-based eye trackers, EOG data is not influenced by the appearance of the eye or the video camera's ability to record an image of the user's face.

O'Donnell & Eggemeier (1986) reported that fixation times increased with increased workload. Similarly, May et al. (1990) showed an increase in mental workload resulted in a smaller saccadic range. Three components of eye blinks: eye blink rate, blink duration, and eye blink latency, have been used to measure workload (DeWaard 1996). Some studies have shown that blink latency increases and closure durations decrease when task demands increase (Kramer 1990). This also suggests there will be longer fixation times with increased workload.

### **Individual Differences**

Complex systems especially ones using automation, will require an improved understanding of task load, experienced workload, and how it affects performance. The relationship of workload and physiological measures may be representative of the entire spectrum of workload or just those individuals who are considered red-line as previously depicted in Figure 1 and Figure 2. As operator skill and their physiologic response to a given task load varies between individuals, it is important that these measures consider not only the response of humans, in general, but the differences between the individuals.

Most workload research groups individuals together and looks at differences that arise in individuals as noise rather than individual differences (Wickens, Hollands, et al.

2013). Other individual difference research explored the personality domain. Szalma (2009) explored personality and individual differences in the context of optimists and pessimists and suggested they differed in their coping styles and in how many resources they had available to allocate to tasks. Guastello, et al. (2013) reported that individual differences affected all NASA-TLX scales except physical in either anxiety or emotional intelligence suggesting that anxiety results in higher arousal levels and higher emotional intelligence scores may have helped them cope and lower their arousal levels. Little work exploring the red-line aspect of workload and individual differences red-line have been conducted (Damos 1988).

Cegarra and Hoc (2006) reported there are task committed and resource committed individuals. Increased complexity resulted in in more functional representations to reduce cognitive workload for resource-committed individuals whereas the task-committed individuals accepted the increased workload when testing experts (Cegarra and Hoc 2006). Bloem and Damos (1985) looked at the performance of secondary-tasks to understand the workload based on the single resource capacity model. They found slight evidence suggesting that individuals who exhibit better secondary-task performance also experienced less frustration and were more satisfied with their performance which is indicative of them experiencing less workload (Blowem and Damos 1985). Recently, models with multiple physiological input variables have been shown to account for the majority of workload variance for specific individuals (Durkee, et al. 2013). However, there is the potential for there to be individual differences that have not been sufficiently measured (Durkee, et al. 2013). Understanding these individual

differences will continue to provide pertinent information allowing models to account for more workload variance.

## **Summary**

Understanding the type of information subjective workload, objective workload, and physiological measures add to the overall body of research within the workload and performance paradigm is essential to improving complex systems. Subjective measures can be used to understand the individuals who perceive themselves to be on the extremes of the workload spectrum. Objective measures can help predict when a participant is red-line and which tasks are causing the red-line. Objective measures can also identify which resource channel(s) are overloaded. These measures combined with physiological measures can help improve researcher's understanding of how or when individuals reach their red-lines as well as provide insight into when the shift from acceptable workload to red-line occurs.

### **III. Methodology**

#### **Chapter Overview**

To address the research questions, the current research utilized an existing data set from a human-subjects experiment conducted within the 711<sup>th</sup> Human Performance Wing of the Air Force Research Laboratory. To enable the reader to understand this data set, the participants, experimental design, apparatus, and experimental procedure from this study is reviewed in this chapter. This chapter further summarizes the workload assessment models that were created and the data analysis methods that were employed.

#### **Participants**

A total of 12 participants (8 males, 4 females) ranging from 18-46 years of age ( $M=25.66$ ) completed the study. Two additional participants began the study, but one withdrew and another failed to follow the experimental directions. Each participant was randomly assigned to a separate experimental condition in which they experienced the experimental scenarios in different orders. Recruitment was completed in a gender neutral manner. Participants were recruited locally (Midwest Region) from among Air Force Institute of Technology (AFIT) students, Wright State University (WSU) students, University of Dayton students, Wright Site Junior Force Council members, and Air Force Research Laboratory personnel. All participants were able to communicate in written and spoken English. No previous experience with RPAs was required. Participants were excluded if they were not fluent in English, or if they had specific motor, perceptual, or cognitive conditions which prevented them from operating a computer, reading small



characters on a computer monitor, or hearing and comprehending verbal commands through computer speakers. All participants were right handed and self reported to have normal or corrected-to-normal eyesight with no color blindness. All included participants reviewed and signed an informed consent form in accordance with human research ethics guidelines and participated in 4 experiment sessions beyond the initial training.

Participants were paid \$15 per hour for their participation. Each session averaged an estimated 3 hours and did not exceed 4 hours.

### **Experimental Design and Apparatus**

This research was conducted at the Human Universal Measurement and Assessment Network (HUMAN) Laboratory in the 711<sup>th</sup> Human Performance Wing (HPW) Collaborative Interfaces Branch (RHCP) with contracting support from Aptima, Inc. and Oak Ridge Institute for Science and Education (ORISE). The study was designed to quantify cognitive states of RPA operators through simulated missions within a simulated environment known as Vigilant Spirit. The missions or scenarios varied in difficulty and the type of demands imposed on the operators. During the experiment the participants' performance and numerous physiological indicators were collected. Additionally, subjective workload measures, a Short Stress State Questionnaire, and background questionnaires were administered.

This study included 2 tasks (surveillance and tracking) each with 4 levels of difficulty (e.g., task load). For the surveillance task, participants' were required to find and track a high value target (HVT) amidst distractors. The task load was manipulated by modifying the number of distractors (e.g., low; 16 or high; 48) and the clarity of the

visual feed (e.g., fuzz or no fuzz). A distractor was anyone walking around during the task who was not carrying a rifle. The low distractor condition included 8 empty-handed women, 7 individuals carrying pistols, and 1 individual carrying a shovel. The high distractor condition included 24 empty-handed women, 20 individuals carrying pistols, and 4 individuals carrying shovels. For the tracking task, task load was modified by manipulating the number of targets to follow (1 or 2) and the terrain conditions (country highway or city streets). Each participant experienced one surveillance condition followed by one tracking condition using a total of 16 different scenarios. The surveillance condition always preceded the tracking condition. Within the 16 surveillance conditions and 16 tracking conditions there were 4 different task load conditions each experienced 4 times. Even though the task load conditions were repeated, the scenarios differed based on designed routes of the targets. These manipulations result in two 2x2 full-factorial designs, resulting in 4 difficulty conditions; for additional data points each participant received each condition 4 times.

Participants completed the tasks using a standard computer having one keyboard, headset with microphone, a mouse, and three monitors. Each monitor was 24 inches (diagonal) and participants predominately relied on the information from the middle monitor. This monitor displayed all information relevant for the primary task and the monitor on the right displayed the secondary task questions in text form. Performance measures included: behavioral (i.e. button-press response times, mouse clicks, and voice and messaging communications which presented the questions) and mission performance (i.e. the operator's ability to complete primary and secondary mission objectives)

measures. Participants' performance scores during the surveillance task were based on the timely identification of the High Value Targets (HVTs) and pursuit of the HVT once found. Each HVT was worth a total of 200 points. Participants' performance scores during the tracking task were based upon the amount of time the target was in a simulated sensor feed and increased with the centering of the target in the sensor feed for a maximum of 800 points. Participants always started the experiment with the required zoom level to achieve maximum points, but had the opportunity to zoom in or out as desired, knowing that they would lose points if they zoomed out.

During the experiment several physiological measures were collected, including: electroencephalogram (EEG), electrocardiogram (ECG), electrooculogram (EOG), respiration (amplitude and frequency), galvanic skin response, video based eye gaze and pupilometry, and voice stress analysis. Additionally, saliva was collected before and near the end of each trial to permit exploration of biomarkers. Body-mounted physiology recordings were collected using the BioRadio 150. The BioRadio 150 is a battery powered wireless device which was developed by Cleveland Medical Devices. The device recorded, stored, and completed simple processing of the biologically produced electrical signals. The User Unit of the BioRadio 150 is capable of amplifying and filtering data for signal conditioning as well as converting from analog-to-digital. The current research involved analysis of select physiological data, including ECG and EOG. ECG and EOG were each recorded with a sampling frequency of 400 Hz. In addition to the objective measures, participants completed the NASA Task Load Index (TLX) and the counterpart of the Dundee Stress State Questionnaire (DSQ), the Short Stress State

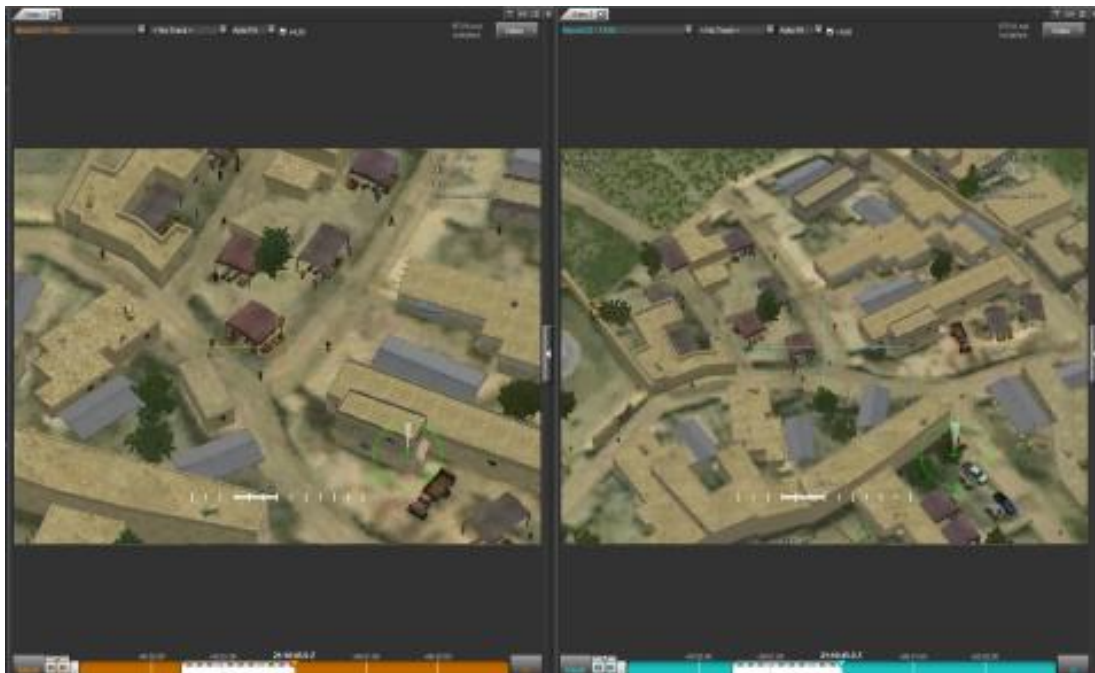
Questionnaire (SSQ), which is located in Appendix A. NASA-TLX was used to collect subjective or perceived workload and is located in Appendix B. The SSSQ was used to collect subjective stress state to understand the following task-stressors: task engagement, distress, and worry. The data was collected immediately following each surveillance trial and tracking trial, prior to the start of the next scenario. It was transmitted to a centralized data bus developed by Aptima, Inc. and stored on its own secure closed-network server.

## **Procedure**

The participants completed two sessions (approximately 2 hours in duration) consisting of study briefings and system training and the other four sessions (approximately 3 hours in duration) for data collection totaling an average of 17 hours. The 4 hours of training were divided over two training days, and the experimental sessions were completed on subsequent days. Participants were told their participation would help assess cognitive states and define adaptive aiding strategies for RPA operations. They were reminded they were allowed to stop participating at any time. Training was completed by first introducing participants to the Vigilant Spirit Control Station shown in Figure 7: Vigilant Spirit Control Station (Middle monitor) Figure 7 and Figure 7, and a Multi-Modal Communication tool as shown in Figure 8. The Vigilant Spirit Control Station was on the far left and middle monitor and the Multi-Modal Communication tool was on the monitor furthest to the right.



**Figure 6: Vigilant Spirit Control Station (Far left monitor)**



**Figure 7: Vigilant Spirit Control Station (Middle monitor)**



**Figure 8: Multi-Modal Communication**

The participants were trained to use the Vigilant Spirit Control Station and Multi-Modal Communication by breaking the required tasks into smaller skills which were trained one-at-a time to achieve a target minimum level of proficiency. This was followed by full-length training missions, which integrated all skills. The different scenarios and conditions are shown in Table 2. The training missions increased in difficulty throughout the training session. The scenario order for each participant varied during the actual experimental trials.

**Table 2: Scenarios and Conditions**

<u>Scenario</u>	<u>Surveillance Condition</u>	<u>Tracking Condition</u>
<b>1</b>	<b>1: Low Distractors, No Fuzz</b>	<b>1: One Target, Country Route</b>
<b>2</b>	<b>1: Low Distractors, No Fuzz</b>	<b>2: Two Targets, Country Route</b>
<b>3</b>	<b>1: Low Distractors, No Fuzz</b>	<b>3: One Target, City Route</b>
<b>4</b>	<b>1: Low Distractors, No Fuzz</b>	<b>4: Two Targets, City Route</b>
<b>5</b>	<b>2: High Distractors, No Fuzz</b>	<b>1: One Target, Country Route</b>
<b>6</b>	<b>2: High Distractors, No Fuzz</b>	<b>2: Two Targets, Country Route</b>
<b>7</b>	<b>2: High Distractors, No Fuzz</b>	<b>3: One Target, City Route</b>
<b>8</b>	<b>2: High Distractors, No Fuzz</b>	<b>4: Two Targets, City Route</b>
<b>9</b>	<b>3: Low Distractors, Fuzz</b>	<b>1: One Target, Country Route</b>
<b>10</b>	<b>3: Low Distractors, Fuzz</b>	<b>2: Two Targets, Country Route</b>
<b>11</b>	<b>3: Low Distractors, Fuzz</b>	<b>3: One Target, City Route</b>
<b>12</b>	<b>3: Low Distractors, Fuzz</b>	<b>4: Two Targets, City Route</b>
<b>13</b>	<b>4: High Distractors, Fuzz</b>	<b>1: One Target, Country Route</b>
<b>14</b>	<b>4: High Distractors, Fuzz</b>	<b>2: Two Targets, Country Route</b>
<b>15</b>	<b>4: High Distractors, Fuzz</b>	<b>3: One Target, City Route</b>
<b>16</b>	<b>4: High Distractors, Fuzz</b>	<b>4: Two Targets, City Route</b>

Each of the experimental sessions included a period for sensor calibration and a baseline physiological data collection task in which the physiology measures were recorded while the participants completed a subjective questionnaire to include demographic and lifestyle factors. Each participant completed 16 scenarios with each one lasting approximately 17 minutes. However, the exact duration of the experimental trial depended on the task conditions being performed, with the maximum session not exceeding four total hours. As mentioned, each of the 16 experimental trials were completed with one of the surveillance conditions followed by one of the tracking conditions for a total of 16 surveillance and 16 tracking combinations as shown in Table 2. The unique order or trial order of scenarios each participant experienced differed and are provided in Appendix C.

During each scenario, participants operated the VSCS which simulated instrument, control, and display panels, simulating control of multiple RPAs. The MMC tool simulated audio call signals, radio chatter, and chat (text) messages to the operator during the scenarios. Following the completion of each surveillance condition and each tracking condition of a scenario the participants filled out the NASA TLX and the Short Stress State Questionnaire (SSSQ) subjective assessments as mentioned above. The questionnaires and assessments were collected in an electronic format using Aptima's Scenario-based Performance Observation Tool for Learning in Team Environments (SPOTLITE™). SPOTLITE™ is a generic platform used to streamline the observer based measures or self-reported measures data collection process.

Physiological data were collected continuously throughout the scenarios for all sessions. Performance data were collected as participants completed or failed to complete tasks in the scenarios. The scenario timeline is shown in Table 3. The surveillance or tracking tasks were the primary task variables. There was an additional secondary task during each scenario representing two-way communications over a radio in the form of math questions. The participants were instructed to answer the four auditory math questions within 30 seconds of hearing it, if they felt they could successfully complete both tasks. Additionally, the audio transcript was displayed as text in the MMC window of the control station. Participants were able to reference the text version of the question prior to answering the math question. Participants answered the questions by holding down the spacebar and orally saying their response.



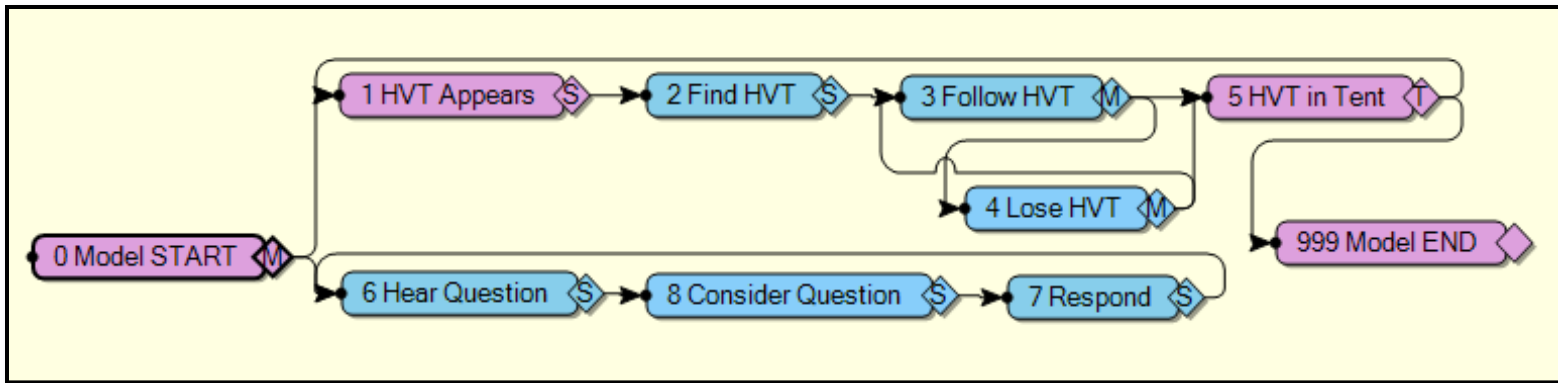
**Table 3: Scenario Timeline**

Time (min)	Time in s of event	General Segment	Event	Associated FLAMES dataset(s)	Comm	Marker FLAMES Datasets	Biomarker Status	Notes
0	0	Setup		"Distract Market Low" or "Distract Market High" and "Tent 1, 2, 3 and 4"		Start (0s)		
0.5	30			Fuzz On (40s)	Begin Surveillance (50s)			
1	60	Surveillance	HVT 1	Example "Market CD2" (60s)				
1.5	90				Q1 (90s)	Com1Srt (90s)		
2	120		HVT 2	Example "Market AC4"(120)		HVT1End (119s), Com1End (120s), and HVT1LKey (125s)		
2.5	150				Q2 (150s)	Com2Srt (150s)		
3	180		HVT 3	Example "Market DB1" (180)		HVT2End (119s), Com2End (120s), and HVT2LKey(125s)		
3.5	210				Q3 (210s)	Com3Srt (210s)		
4	240		HVT 4	Example "Market BB3"(255)		HVT3End (239s), Com3End (240s), and HVT3LKey(245s)	SOS Start (240s)	15s for biomarker
4.5	270				Q4 (285s)	Com4Srt (285s)		
5	300			Fuzz Off (320)		HVT4End (314s), Com4End (315s), and HVT4LKey(319s)	SOS End (316s)	Last HVT ends at 315s
5.5 7.5	330 450	TLX One			Break and TLX (330s)	TLXStrt (330s)		
8	480	Tracking		"Pilot Study 2 Distracters" (480s)	Begin Track(490s)	TLXEnd (490s)		
8.5	510		HVT 1 start	Example "Path K" (510s)				Walks out from tent
9	540		HVT 2 start	Example "Path H" (540s)				Occurs in half of trials
9.5	570		HVT 1 ride					Starts riding motorcycle
10	600		HVT 2 ride			ScrStrt (600s)		Scoring begins
10.5	630				Q5 (630s)	Com5Srt (630s)		
11	660					Com5End (660s)		
11.5	690				Q6 (690s)	Com6Srt (690s)		
12	720					Com6End (720s)		
12.5	750				Q7 (750s)	Com7Srt (750s)		
13	780					Com7End (780s)		
13.5	810					ScrEnd (810s)	(810)	Scoring ends
14	840				Q8 (840s)	Com8Srt (840s)		
14.5	870		ends HVT 2		(875s)	Com8End (870s)	(886)	
15	900		ends		Ending 2 (905s)	End (900s)		
15.5	930	TLX Two						
17	1020							

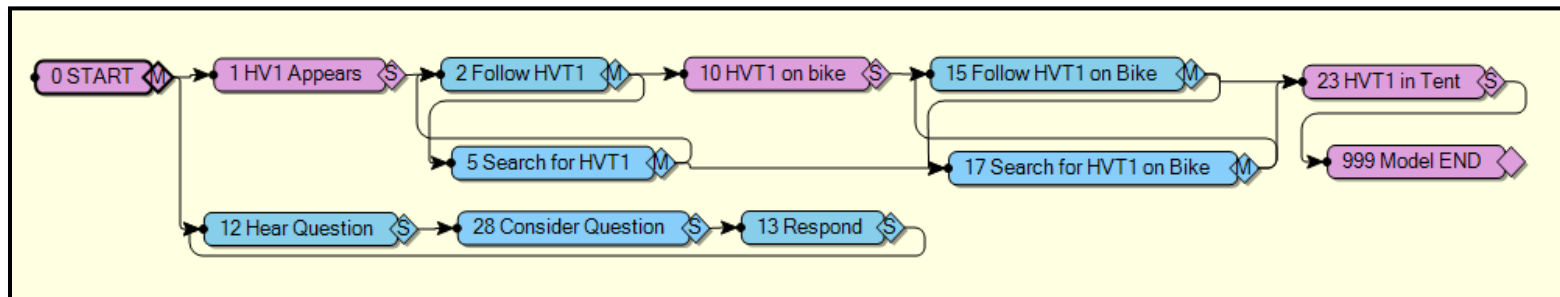
Scoring was based on individual performance, and points in the surveillance scenarios were awarded for locating the HVT carrying a weapon in the market place and keeping the HVT on screen at the correct zoom level before the target disappeared under a tent. Performance points in the tracking scenarios were awarded for having the target on the screen and additional points were awarded based on how close the target was to the center of the screen. Supplementary points in both scenarios were awarded for correctly answering the math questions within thirty seconds of hearing the questions. Points were deducted for incorrect answers during the secondary task and no points were awarded or deducted for failing to answer the communications. The maximum score for either task was 1000 points.

### **Model Selection and Validation**

Discrete Event Simulation (DES) models can be used to estimate dynamic system or operator performance over time. DES using IMPRINT permits an analyst to model the cognitive demands of operators during specific tasks to provide an objective estimate of operator cognitive workload. To construct such a model, a task analysis was performed on the surveillance and tracking scenarios, task networks were developed as shown in Figure 9, Figure 10, and Figure 11. The Task Network Diagrams help illustrate the tasks participants completed throughout the scenarios. The difficulty varied within the number of distracters present for the surveillance model and the number of targets and route in the tracking model. The difficulty is not portrayed in the Task Network Diagrams below, but rather is captured in the individual task times probability distributions. Pink tasks were completed by the interface and blue tasks were completed by the participant.



**Figure 9: Surveillance Scenario Baseline Task Network Diagram**



**Figure 10: Tracking Scenario Baseline Task Network Diagram**

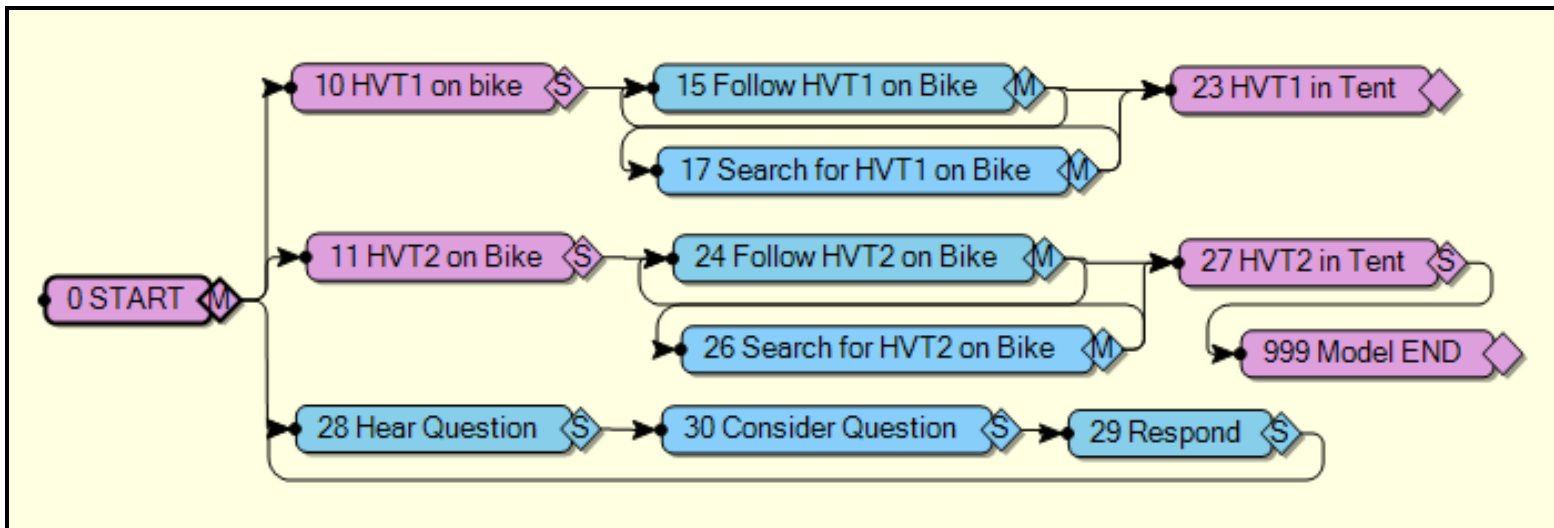


Figure 11: Tracking Scenario with Two Targets Baseline Task Network Diagram

Visual, auditory, cognitive, and perceptual workload values were assigned to each task within the model. Task response times, obtained from the performance data for each participant for each scenario were added to create a set of 16 unique, user-specific models for each participant. The reader should note that while IMPRINT models typically include stochastic variables, the models employed here were deterministic in nature, modeling the tasks with the exact times taken from each individual's performance data. Once the model was completed for each participant, a simulation was run for each participant in IMPRINT to obtain objective cognitive workload values as a function of time.

As shown in the timeline in Table 3 and in Figure 9, the Surveillance Scenario Baseline Task Network Diagram started with a HVT which appeared 10 seconds after the trial began. There were four HVTs and the remaining three HVTs appeared at 69, 129, 189 seconds. Task 2 was the time spent searching for the target. Task 3 was the time spent following a target that had been found. If the participant lost the target, Task 4 would initiate until they either re-found the current HVT or the target permanently disappeared into the tent. The HVTs entered the tent at 69, 129, 189, and 264 seconds during each trial as shown in Task 5. This process repeats until the last HVT entered the tent, at which point the trial ended. During the trial, the participants would hear a question in Task 6 at 33, 93, 153, and 228 seconds. Participants then considered the question from 1-30 seconds in Task 8 and responded in Task 7. Once the internal clock reached 265 seconds and all four questions had been asked, which coincided with the fourth target entering the tent, the scenario ended.

There were two separate tracking scenarios, one in which there was one HVT and another in which there were two HVTs. As shown in the timeline in Table 3 and Figure 10, the Tracking Scenario Baseline Task Network Diagram started with a HVT which appeared 20 seconds after the trial began. Once the participant located the HVT where they were trained to look for it, they followed the HVT on foot in Task 2. If they lost the HVT during this time, they searched for the HVT in Task 5. They continued to follow the HVT on the Bike in Task 15 starting at 80 seconds until the HVT enter a tent at the end of the scenario in Task 23. If the participant lost the HVT at any point they would search for the HVT on the Bike in Task 17. After the HVT entered the tent, the trial ended. During the trial the participants would hear a question in Task 12 at 134, 194, 254, and 314 seconds. Participants then considered the question from 1-30 seconds in Task 28 and responded in Task 13. Once the internal clock reached 380 seconds which coincided with the HVT entering the tent, the scenario ended.

As shown in the timeline in Table 3 and in Figure 11, the Tracking Scenario with Two Targets Baseline Task Network Diagram started with a HVT which appeared 20 seconds after the trial began. Once the participant located HVT1 where they were trained to look for it, they followed the HVT in Task 10. They continued to follow HVT1 on the Bike in Task 15 starting at 80 seconds until HVT1 enter a tent at the end of the scenario in Task 23. If the participant lost HVT1 at any point they would search for HVT1 on the Bike in Task 17. The second HVT appeared at 50 seconds. Once the participant located HVT2 where they were trained to look for it, they followed HVT2 in Task 11. They continued to follow HVT2 on the Bike starting at 110 seconds in Task 24 and eventually

watched HVT2 enter a tent at the end of the scenario in Task 27. If the participant lost HVT2 at any point they would search for HVT2 on the Bike in Task 26. Thus, the participant was responsible for tracking both targets simultaneously. After both HVTs entered the tents, the trial ended. During the trial the participants would hear a question in Task 28 at 134, 194, 254, and 314 seconds. Participants then considered the question from 1-30 seconds in Task 30 and responded in Task 29. Once the internal clock reached 410 seconds which coincided with both HVTs entering the tent, the scenario ended.

Verification of the baseline model was conducted using peer walkthroughs and a subject matter expert (SME) from 711<sup>th</sup> Human Performance Wing (HPW) Collaborative Interfaces Branch (RHCP) who provided workload data. The SME, who helped designed the study, walked through the Task Network Diagrams for logical flow and gave predicted workload values based on the baseline model task descriptions and an explanation of VACP. Additionally the model was validated against task times and performance. IMPRINT measures workload based on the length of time an operator spends doing a specific task in relationship to the combined VACP value determined for the interfaces of each specific task as seen in Table 4. The DES models cognitive workload which enables the creation of initial workload profiles. These workload profiles are used to show the individual differences in objective operator workload. Figure 12 provides an example of a workload profile.

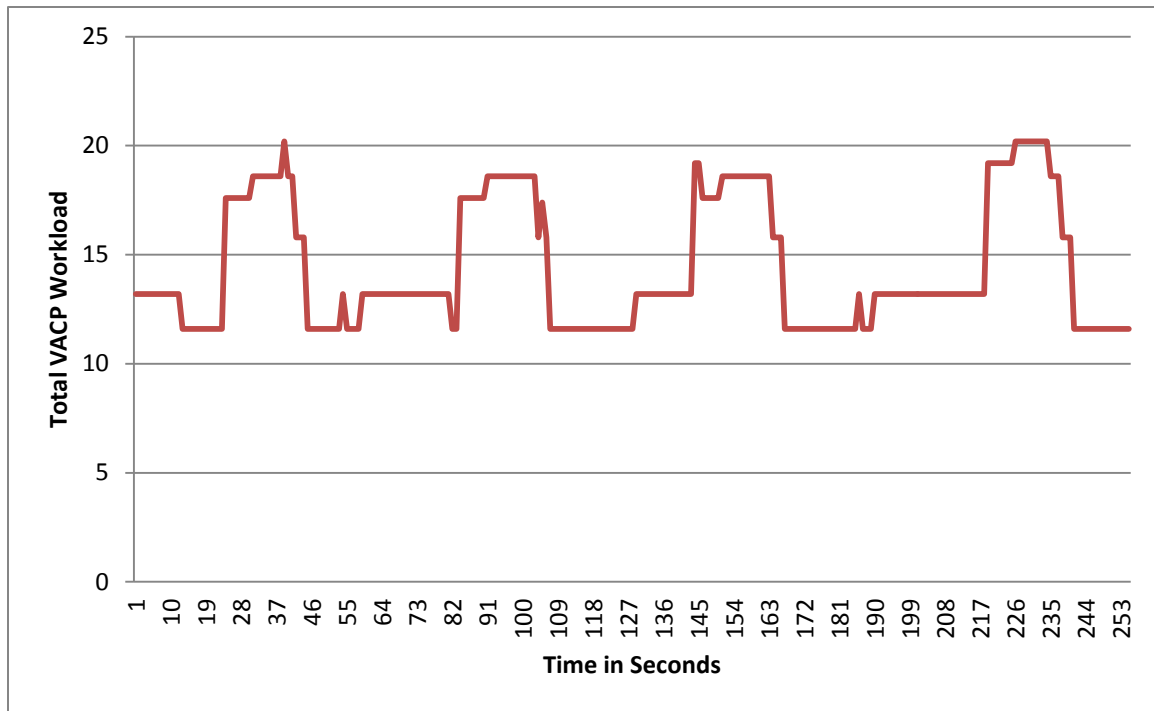
**Table 4: VACP Workload Assigned by Task Node**

	<b>Brain (Cognitive)</b>	<b>Headset (Auditory)</b>	<b>Headset (Speech)</b>	<b>Keyboard (Fine Motor)</b>	<b>Mouse (Fine Motor)</b>	<b>Monitor (Visual)</b>
HVT Appears	0.0	0.0	0.0	0.0	0.0	0.0
Find HVT	<b>4.6 (Evaluation/ Judgment)</b>	0.0	0.0	0.0	<b>2.6 (Continuous Adjustive)</b>	<b>6 .0 (Visually Scan/ Search/Monitor)</b>
Follow HVT	<b>4.6 (Evaluation/ Judgment)</b>	0.0	0.0	0.0	<b>2.6 (Continuous Adjustive)</b>	<b>4.4 (Visually Track/ Follow)</b>
Lose HVT	<b>4.6 (Evaluation/ Judgment)</b>	0.0	0.0	0.0	<b>2.6 (Continuous Adjustive)</b>	<b>6 .0 (Visually Scan/ Search/Monitor)</b>
HVT in Tent	0.0	0.0	0.0	0.0	0.0	0.0
Hear Question	0.0	<b>6 .0 (Interpret Semantic Content)</b>	0.0	0.0	0.0	0.0
Respond	0.0	0.0	<b>2 .0 (Simple)</b>	<b>2.2 (Discrete Actuation)</b>	0.0	0.0
Consider Question	<b>7 .0 (Estimation, Calculation, Conversion)</b>	0.0	0.0	0.0	0.0	0.0

There are no Gross Motor Workload values because there are no high physical strain activities.

There are no Tactile Workload values because there are no system alerts that touch the human body.





**Figure 12: Workload Profile**

### **Model Assumptions and Limitations**

The surveillance model assumes the participant is always looking for the HVT. The participant does not know how many HVT's there are total or that there is a period of time when there is not an HVT on screen. It is assumed they are continuing to search during these times. The tracking model assumes all operators located the start tent, centered the camera, waited for the target to appear, identified the HVT, watched the HVT enter the tent, leave the tent, and began tracking the target to the best of their abilities. These assumptions match the provided data. Once tracking, it is assumed the operator will not change zoom levels unless they lose the threat. The secondary task of "Listen to Question" assumes the operator listens to the question and does not read the text on the computer screen. The "Consider Question" task assumes the operator was

calculating the answer from the time the question ended until they pressed the space bar to provide an answer. The individual models account for the actual performance of the participants. A major limitation of this study is the small sample size and the relative high performance of most participants for the tracking task.

## **Data Analysis**

The hypothesis that there were four distinct divergent groups of individuals based on their average perceived workload ratings from NASA-TLX and their performance was tested looking for the most extreme participants based on the Euclidian distance from the origin and a MANOVA for statistical significance. The raw NASA-TLX scores were used due to the specific nature of this experiment and the similarity of dimensions required by the task across all scenarios. The NASA-TLX and performance data for both the surveillance and tracking conditions were checked for normality by comparing the skewness and kurtosis values combined and separately against the threshold range of -1 to 1 (Field 2009). If one of the conditions did not pass the test for normality, it would be scaled or eliminated from further analysis. The NASA-TLX and performance values were each normalized using z-scores to determine each participants' centroid. A participant centroid was calculated for each participant using the average of each participant's normalized workload and performance scores across the scenarios to compute a vector (mean normalized workload, mean normalized performance). The distance was calculated using the participant centroid coordinates, specifically the Euclidean distance of the centroid from the origin and is shown in Equation 1.

$$Dist((S_x, S_y), (0,0)) = \sqrt{((S_x - 0)^2 + (S_y - 0)^2)} \quad (1)$$

where:

$S_x$  = NASA-TLX average for Participant  
 $S_y$  = Performance average for Participant

The MANOVA examined each participant as its own separate group, combining the NASA-TLX and performance scores for each individual to represent the participant across all 16 scenarios. Participants were grouped together to determine if overall, they were divergent from each other across all scenarios. The MANOVA quantitatively tested if the participants differed across the NASA-TLX and performance spectrums separately. Individuals, who showed statistical significance for both scales, would be said to represent the distinct groups. Participants who visually looked like they were more representative of the distinct group were added in the remaining analyses, noting they were not significant representations of that group.

The hypothesis that there were measures which were characteristic of red-line individuals was tested by first looking for the specific scenarios in which participants were identified as being in the top ten highest workload and bottom ten lowest performers as well as the bottom ten lowest workload and top ten highest performers based on the scores for all 192 scenarios. The objective workload of these specific scenarios and individuals were analyzed looking at the minimum, maximum, average, range, total sum of VACP, and time spent in each task, to determine if patterns existed in those areas which were representative of red-line participants and not. Since patterns were found,

VACP was used to analyze the overarching hypothesis, that there would be a weak correlation between the objective workload (VACP) and physiological data when the perceived workload (NASA-TLX) was low and moderate to high correlation between the objective workload (VACP) when the perceived workload (NASA-TLX) was high.

The tracking condition one (one target, country route) was used as a vanilla baseline in a portion of the physiology analysis. The tracking condition one was chosen because it was a minimally demanding task. Specifically, the time from when the participant started tracking the target on the motorcycle to the moment just before the first question was asked was used to compute a vanilla baseline value. This was a 24 second period of time. Each participant experienced this condition four times. Two vanilla baselines were calculated. One encompassed all four conditions, which spread across multiple sessions on different days. The other used the 24 seconds from the second session. This second session occurred on the second day. The second session on the second day was chosen as one of the vanilla baselines to ensure the data was not the first experimental scenario on any day and to help minimize potential learning effects which could have occurred. The change in HR and HRV were calculated by taking the scenario specific data from HR and HRV minus the vanilla baseline. Blinks were counted across a sliding 60 second interval and given a value for each second. The fixation values represent the amount of time between saccades. It was expected that there would be a higher correlation with the physiological measures when individuals reported being stressed, which manifest itself in higher NASA-TLX scores.

Heart rate was calculated by determining the number of beats in each non-overlapping 15 second interval throughout the experiment. Similarly, heart rate variability was calculated by taking the inverse of the instantaneous time between heart beats as provided by the 711<sup>th</sup>, and applying them across the same non-overlapping 15 second intervals. Splines were then fit between the individual data points and used to interpolate HR and HRV at 1 second intervals with second 0 being the start of the scoring period. The EOG signal was analyzed to determine blinks and saccades. This analysis began by fitting a 1000 point moving average through the 480 Hz EOG signal, calculating a difference between the EOG signal and the moving average and thresholding the difference value to indicate the location of blinks. The number of blinks were then counted at one second intervals within a sliding 1 minute window. The blink signals were then removed from the EOG signal, the EOG signal was subjected to a differencing operator to clearly indicate edges in the EOG signal corresponding to saccades. A similar process of computing a moving average and thresholding the difference between the differenced EOG signal and the moving average was used to identify saccades. The number of saccades were then counted at one second intervals within a 60 second moving window.

## **IV. Analysis and Results**

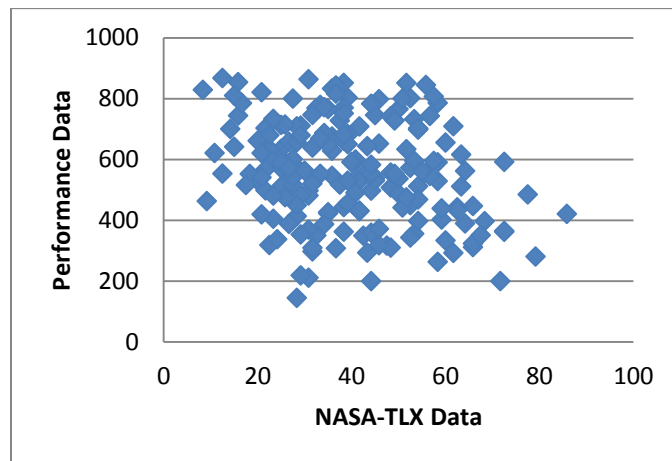
### **Chapter Overview**

The analysis of the data as outlined by Chapter 3 is explained in Chapter 4. Detailed results for each investigation are provided. The results are interpreted and summarized in the discussions in context to the current areas of interests.

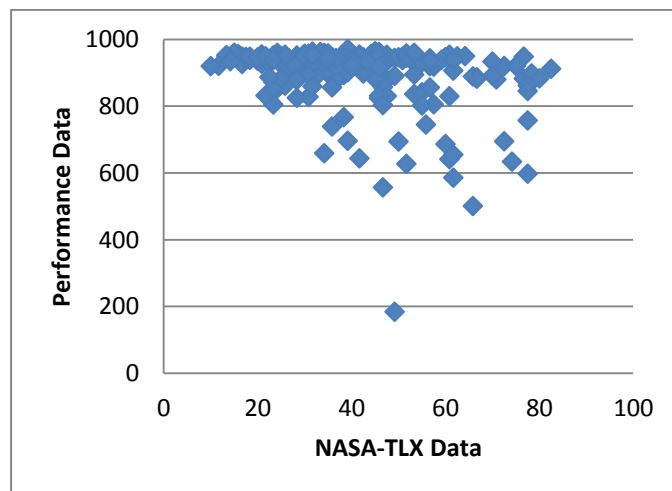
### **NASA-TLX and Performance Score Results**

Normality was examined by looking at the skewness and kurtosis of the raw NASA-TLX and performance data for both the surveillance and tracking tasks as well as the data from the combination of the tasks. The raw data separated by task type, Surveillance and Tracking, are shown in Figure 13 and Figure 14 respectively. As visually demonstrated in Figure 13, Surveillance scores appear to differ along both the NASA-TLX and Performance axes while the participants' performance was generally high across all experimental trials for the tracking task. The Surveillance and Tracking data when combined were normally distributed, with NASA-TLX having a skewness of 0.391 (SE= 0.125) and kurtosis of -0.457 (SE=0.248) and performance a skewness of -0.622 (SE= 0.125) and kurtosis of -0.811 (SE=0.248). Data is normally distributed if the skewness and kurtosis values fall within the range from -1 to 1 (Field 2009). When separated, data for the surveillance task alone was also normally distributed, with NASA-TLX having a skewness of 0.332 (SE= 0.175) and kurtosis of -0.383 (SE=0.349) and performance having a skewness of -0.135 (SE= 0.175) and kurtosis of -0.723 (SE=0.349). However, data for the tracking task alone was non-normality distributed,

with NASA-TLX having a skewness of 0.421 (SE= 0.175) and kurtosis of -0.553 (SE=0.349) and performance having a skewness of -3.202 (SE= 0.175) and kurtosis of 14.187 (SE=0.349). This statistical description confirms that there is a clear ceiling effect in participants' performance scores for the tracking task. As the primary focus of this thesis is to investigate individual differences between participants whose subjective workload ratings and performance scores differed, the tracking task was eliminated from further analysis, permitting focused investigation of the surveillance task data.



**Figure 13: Surveillance Data**



**Figure 14: Tracking Data**

The NASA-TLX raw scores and performance data were then normalized using a z-score, see Equation 2 to provide these measures on equivalent units, permitting comparison. The equation provided in Equation 2 calculates the distance between the raw scores and the population mean of an individual's score across all 16 scenarios in units of standard deviation. Participant centroids were then calculated using the average of each participant's normalized subjective workload and normalized performance scores across the 16 surveillance scenarios determine the centroid of the participants' data within the resulting two dimensional space (normalized subjective workload and normalized performance score). The distance of this centroid from the sample centroid was used to identify the extreme participants. This distance was calculated using the Euclidian distance from the origin using the formula in Equation 1. These distances are listed in Table 5 and plotted in 15.

$$z = \frac{(x - \mu)}{\sigma} \quad (2)$$

where:

z= standardized score

x= Actual raw score

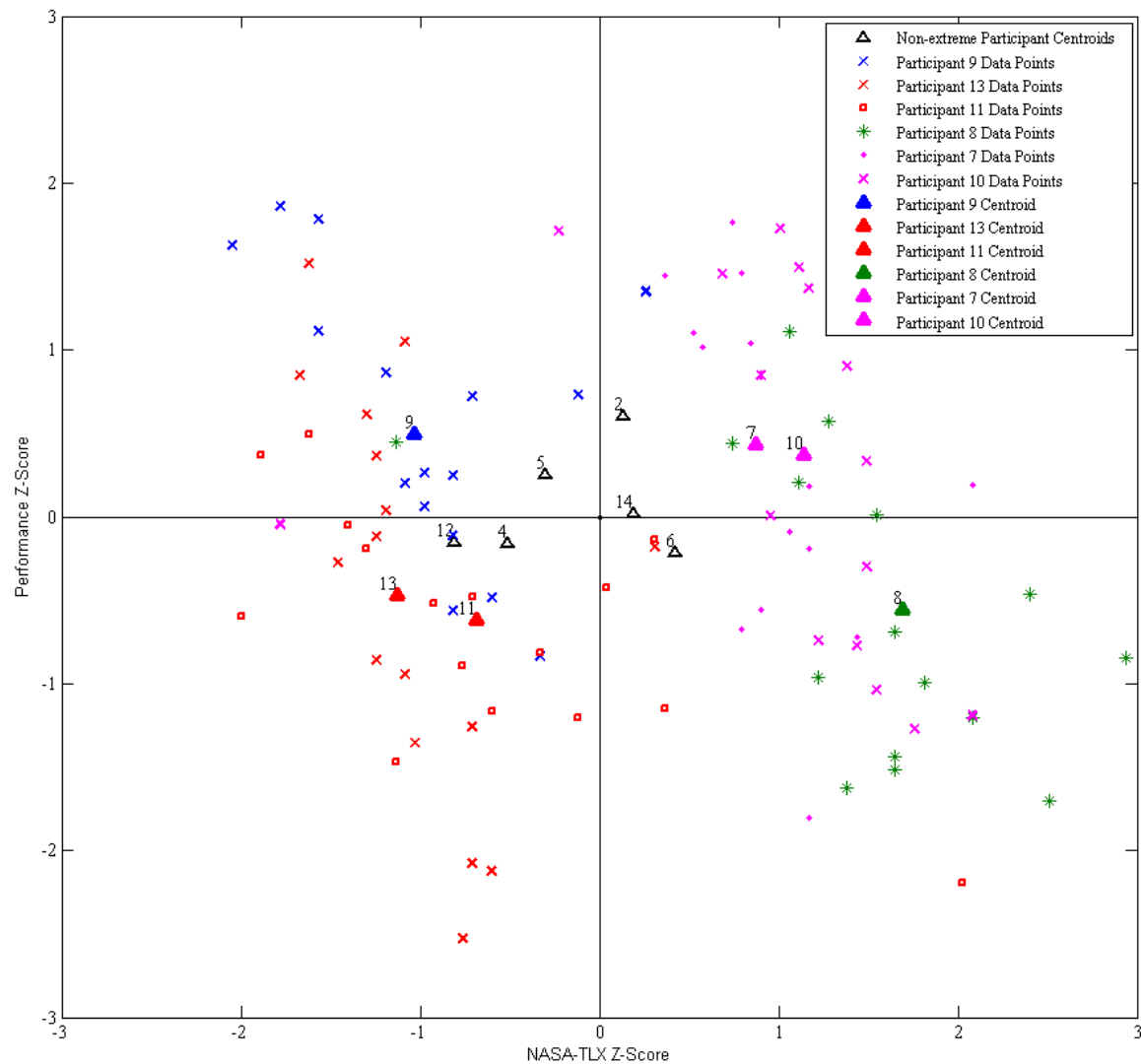
$\mu$ = Mean of surveillance scores

$\sigma$  =Standard Deviation of surveillance scores

**Table 5: Participant and Distances from Origin**

2	4	5	6	7	8	9	10	11	12	13	14
0.62	0.53	0.39	0.47	0.97	1.78	1.15	1.20	0.92	0.82	1.22	0.19





**Figure 15: Z-Score Plot of Participant Centroids**

Based on the furthest distances from the origin, participant's 7, 8, 9, 10, 11, and 13 were identified as the participants whose combined performance and subjective workload varied the most from the group average based upon normalized using the z-scores. Specifically, participant 9 represented a participant exhibiting generally high performance with low subjective workload scores. Participants 11 and 13 represented participants with relatively low performance and low subjective workload scores.

Participants 7 and 10 represent participants with generally high performance and high subjective workload scores and participant 8 exhibited relatively low performance and high subjective workload scores.

To quantitatively test if the participants differed across both of the NASA-TLX and performance spectra, a MANOVA was applied to the surveillance data. The MANOVA combined the NASA-TLX and performance scores for each individual as a group to represent the participant across all 16 surveillance scenarios. A MANOVA examined NASA-TLX and Performance as Dependent Variables (DVs) and the groups of participants as Independent Variables (IVs). A one-way MANOVA revealed a significant multivariate main effect for participants; Wilks'  $\lambda = .140$ ,  $F(22, 258) = 27.20$ ,  $p < .001$ , partial eta squared = .626. Wilks' lambda directly measures the proportion of variance in the combination of DVs that is unaccounted for by the IV and ranges from 0 (no variance in the DV is predicted by the IV) to 1 (the variance in the DV is fully predicted by the IV).

A Tukey's Post Hoc test was used to determine the difference between mean NASA-TLX and Performance values between participants. Table 6 shows the results of the Tukey HSD test which found the highlighted participant combinations to be significantly different from each other based on NASA-TLX scores ( $p < 0.05$ ).

**Table 6: NASA-TLX Tukey HSD Results**

	2	4	5	6	7	8	9	10	11	12	13
4	0.027	-									
5	0.438	0.992	-								
6	0.916	0.000	0.006	-							
7	0.004	0.000	0.000	0.365	-						
8	0.000	0.000	0.000	0.000	0.001	-					
9	0.000	0.166	0.005	0.000	0.000	0.000	-				
10	0.000	0.000	0.000	0.006	0.948	0.111	0.000	-			
11	0.001	0.999	0.633	0.000	0.000	0.000	0.744	0.000	-		
12	0.000	0.896	0.197	0.000	0.000	0.000	0.986	0.000	1.000	-	
13	0.000	0.042	0.001	0.000	0.000	0.000	1.000	0.000	0.389	0.848	-
14	1.000	0.009	0.239	0.984	0.014	0.000	0.000	0.000	0.000	0.000	0.000

Table 7 shows the results of the Tukey HSD test for performance. Highlighted cells indicate participant mean difference values which were indicated to indicate statistically different scores between pairs of participants ( $p < 0.05$ ).

**Table 7: Performance Tukey HSD Results**

	2	4	5	6	7	8	9	10	11	12	13
4	0.483	-									
5	0.996	0.984	-								
6	0.371	1.000	0.959	-							
7	1.000	0.830	1.000	0.732	-						
8	0.029	0.989	0.384	0.997	0.127	-					
9	1.000	0.713	1.000	0.599	1.000	0.076	-				
10	1.000	0.913	1.000	0.843	1.000	0.199	1.000	-			
11	0.016	0.965	0.286	0.987	0.076	1.000	0.044	0.126	-		
12	0.506	1.000	0.987	1.000	0.846	0.986	0.734	0.924	0.958	-	
13	0.061	0.999	0.556	1.000	0.225	1.000	0.144	0.329	1.000	0.998	-
14	0.837	1.000	1.000	1.000	0.985	0.852	0.955	0.996	0.743	1.000	0.944

### NASA-TLX and Performance Score Discussion

NASA TLX scores for participants 9 and 11 were statistically lower than the NASA TLX scores for participants 2 and 8, suggesting participants 9 and 11 represent individuals who provided low subjective workload ratings and 2 and 8 represent

participants who provided high subjective workload ratings. Mean performance scores for participants 2 and 9 was statistically higher than the mean performance score for participant 11. This finding suggests that participant 11 is representative of a low performing individual among the available participants and 2 and 9 represent the high performing individuals among the available participants. The performance for participant 8 was statistically lower than the performance for participant 2 suggesting participant 8 represents the low performing individual. Although the performance for participants 7 and 10 was not statistically different from the performance of participants 8, their NASA-TLX values were statistically higher than the NASA TLX values for most participants, including participant 2, which is in the same high performance-high subjective workload quadrant. Therefore, the data from these participants was retained for further analysis since their centroids were further from the origin as displayed in 15 than participant 2. This interpretation is visually represented in Table 8 and the descriptive statistics of the divergent participants are shown in Table 9.

**Table 8: Divergent Participants**

	Low Workload	High Workload
High Performance	Participant 9	Participant 2 (with analysis of 7&10)
Low Performance	Participant 11	Participant 8

**Table 9: Descriptive Statistics of Divergent Participants**

Descriptive Statistics	P2	P8	P9	P11	P7	P10
Mean-NASA-TLX	42.24	66.51	24.12	29.58	53.75	57.92
Standard Deviation- NASA-TLX	6.08	9.15	7.90	16.43	4.35	8.78
Mean-Performance	660.42	469.09	642.50	458.46	631.82	621.30
Standard Deviation-Performance	114.20	144.48	134.69	116.93	166.24	184.30

As shown in Table 8, participants' individual data sets were shown to differ from one another based upon perceived workload ratings (NASA-TLX) and performance. The individual differences between participants were identified using the greatest distance from the origin and as well as quantitatively through the MANOVA analysis. Further analysis of these participants' data will be conducted to answer Investigative Questions 2 and 3. This analysis generally confirms Hypothesis 1 as the performance of some individuals were statistically different from other participants in terms of their subjective workload scores, performance or both.

### **VACP Red-line Characteristics Results**

Individual participant scenarios were ranked according to a combination of performance and NASA TLX. From these rankings the 3 participant scenarios with the most extreme rankings were selected to explore the workload conditions associated with red-line. For Participant 9, scenarios 11, 3, and 2, were identified as the most representative for the high performing, low subjective workload participants. For Participant 8, scenarios 13 and 8, and for participant 11, scenario 6, were identified as the most representative for the low performing, high subjective workload participants. In Table 10, Table 11, and Table 12, PX SY represents Participant number X in Scenario number Y. The ranking of NASA-TLX and performance for each of the chosen scenarios are shown in Table 10 with ranks ranging from 1 to 192.

**Table 10: NASA-TLX and Performance Rankings**

	NASA-TLX Ranking	Performance Ranking
P9 S11	1	9
P9 S3	4	1
P9 S2	9	3
P8 S13	182	179
P11 S6	186	191
P8 S8	191	186

Once identified, the objective workload values, as modeled by VACP, for the specific participants and scenarios were analyzed to attempt to identify patterns that differentiated red-lined participant-condition combinations from those that were not. The minimum, maximum, range, time weighted average and sum of VACP values were examined for each participant and scenario of interest and shown in Table 11. These metrics showed that participant-scenario combinations having a high subjective workload and low performance experienced a higher VACP average, except for P8 S13. Also, the participant-scenario conditions having a high subjective workload and low performance reached a higher maximum VACP value and had a higher sum of VACP values than those in the low subjective workload, high performance category except for P8 S13.

**Table 11: Descriptive VACP Statistics of Top and Bottom Ten**

	<b>Low NASA-TLX Workload, High Performance</b>			<b>High NASA-TLX Workload, Low Performance</b>		
<b>VACP</b>	<b>P9 S11</b>	<b>P9 S3</b>	<b>P9 S2</b>	<b>P8 S13</b>	<b>P11 S6</b>	<b>P8 S8</b>
Min	11.6	11.6	11.6	11.6	11.6	11.6
Max	19.20	18.60	19.20	20.20	20.20	20.20
Average	14.82	15.15	14.92	15.07	16.17	16.14
Range	7.6	7	7.6	8.60	8.60	8.60
Sum	3783.8	3862.8	3803.8	3844.6	4125.6	4114.8
Cond Type	Low Distractor Fuzz	Low Distractor No Fuzz	Low Distractor No Fuzz	High Distractor Fuzz	High Distractor No Fuzz	High Distractor No Fuzz

The different surveillance subtasks are shown in Table 11 along with their associated VACP values in parentheses. The total number of seconds each participant spent in the outlined subtask throughout the scenario are also shown in Table 12.

**Table 12: Time Spent across Surveillance Tasks of Top and Bottom Ten**

	<b>Low NASA-TLX Workload, High Performance</b>			<b>High NASA-TLX Workload, Low Performance</b>		
<b>Subtask (VACP value)</b>	<b>P9 S11</b>	<b>P9 S3</b>	<b>P9 S2</b>	<b>P8 S13</b>	<b>P11 S6</b>	<b>P8 S8</b>
Following HVT (11.6)	54	46	54	22	17	11
Find (Search for) HVT or Lose HVT (13.2)	98	93	94	150	118	124
Follow HVT & Respond (15.8)	11	10	12	2	0	3
Find (Search for) HVT & Respond (17.4)	1	0	0	8	9	3
Follow HVT & Hear Question (17.6)	23	28	23	0	0	0
Follow HVT & Consider Question (18.6)	63	78	67	5	0	15
Find (Search for) HVT & Hear Question (19.2)	5	0	5	28	28	28
Find (Search for) HVT & Consider Question (20.2)	0	0	0	40	83	71

This information provided a noticeable pattern. The first three columns of Table 12, which includes participant-scenario combinations with low subjective workload and

high performance, show the participant always found the HVT before considering the questions. Additionally, there were very few occurrences when the participant was searching for the HVT while they heard the questions (10 seconds total) or while they responded to the questions (1 second total). In contrast, the last three columns of **Table 12**, corresponding to participant-scenario combinations with high subjective workload and low performance, show that the participants had not found the HVT when they heard the questions. Additionally, there were very few occurrences when the participants were following the HVT while they considered the questions (20 seconds total) or while they responded to the questions (5 seconds total).

### **VACP Red-line Characteristic Discussion**

Question one analyzed the performance and subjective workload of individual participants across all surveillance scenarios. Question two initially determined the most extreme scenarios in terms of both performance and subjective workload to identify the scenarios which simultaneously had the lowest performance and highest subjective workload ratings or had the highest performance and the lowest subjective workload ratings. Participants who had difficulty performing the task and indicated high subjective workload were analyzed separately in two groups of scenarios in an attempt to identify scenarios which were clearly manageable by the participant. Through these means, trends in VACP score were explored which might indicate differences in manageable workload conditions versus workload conditions that were above red-line for at least some period of time. Perhaps not surprisingly, the measures which are characteristics of red-lined experimental conditions based on this analysis appear to stem from the addition



of the secondary task. The scenarios with high task performance and low subjective workload generally included conditions in which the participant was able to quickly identify the HVT, before the secondary task was introduced. Conversely, the scenarios with low task performance and high subjective workload generally included conditions in which the participant was not able to quickly identify the HVT and continued to search for the HVT past the moment in time when the secondary task was introduced. However, more analysis needs to be completed specifically breaking the 16 scenarios into groups based on the four conditions. This will determine if the patterns were reliable measures to identify individuals as red-line or not across similar scenario conditions.

### **Divergent Participant Physiological Measures and VACP Results**

In order to investigate if the physiological measures correlated with the objective workload profile for all of the divergent participants the HR, HRV, Blinks, and Fixations were examined. Descriptive statistics of the physiological and VACP measures for the participants whose subjective workload and performance differed the most from the mean across participants are outlined in Table 13.

**Table 13: Descriptive Statistics**

	P2	P8	P9	P11	P7	P10
Mean-HR	87.23	94.87	59.07	59.51	82.08	58.08
Standard Deviation-HR	6.20	10.93	5.98	6.95	7.56	7.75
Mean-HRV	0.03	0.04	0.05	0.11	0.04	0.06
Standard Deviation-HRV	0.03	0.05	0.03	0.08	0.03	0.09
Mean-Blinks	17.40	8.79	11.07	9.71	28.61	13.94
Standard Deviation-Blinks	7.80	4.06	4.69	4.61	7.52	6.78
Mean-Fixation	0.02	0.02	0.02	0.01	0.02	0.01
Standard Deviation-Fixation	0.01	0.004	0.01	0.002	0.004	0.003
Mean-VACP	15.03	15.41	15.42	14.84	15.29	14.96
Standard Deviation-VACP	3.02	3.21	3.16	2.99	3.08	3.05

HR, HRV, blinks, and fixations (saccades) were correlated with the objective workload profile for all divergent participants across all 16 surveillance scenarios. It was originally hypothesized that there would be a weak correlation between the objective workload (VACP) and physiological data when the perceived workload (NASA-TLX) was low and moderate to high correlation between the objective workload (VACP) when the perceived workload (NASA-TLX) was high. This analysis assumed if a participant was in the high workload, low performance or high workload, high performance, they had a higher likelihood of experiencing red-line during the scenarios. Note that this differs from the traditional definition of red-line. However, this assumption was necessary to provide data from multiple participants in the red-line condition to facilitate comparison.

Correlations of the physiological measures were run for each of the identified participants to determine which physiological measures were statistically significant out of HR, HRV, blinks, and fixations. HR and HRV metrics were determined as the difference from vanilla baseline. The correlations for Participants 2, 8, 9, 11, 7 and 10 are shown in Table 14, Table 14, Table 15, Table 16, Table 17, and Table 18, respectively and statistically significant correlations are highlighted.

Participant 2 had a high subjective workload and high performance score and was, therefore, assumed to be operating beyond red-line for at least a portion of some experimental conditions. As shown in the correlation table for P2, there was a positive and statistically significant correlation between VACP and HR, HRV, Blink Rate, and Fixation which indicated that the higher the participant's VACP the higher the

participant's HR, HRV, Blink Rate, and Fixation. It is important to note, overall the data did not show strong linear relationships and are likely not strong enough to be meaningful. While significant, the low Pearson correlation coefficients indicated that a very small portion of the variance in the VACP scores were accounted for by the physiology measures, with these variance values ranging from 0.17% for HRV to 1.53% for HR. The correlation between VACP and HR supports the hypothesis that HR will be positively correlated for participants considered to be red-lined. The fact that the correlation between VACP and HRV, Blink Rate, and Fixations was positive, opposite of what was hypothesized. It is worth noting, however, that HR was negatively correlated with HRV, blink rate and fixation rate as is typical in previous research.

**Table 14: Participant 2 Pearson Correlation Matrix**

	HR	HRV	Blink Rate	Fixation
HRV	-0.168***	-		
Blink Rate	-0.079***	0.127***	-	
Fixation	-0.050**	0.066***	0.448***	-
VACP	0.124***	0.041**	0.120***	0.082***

Significance: \* p-value < .05; \*\* p-value <.01; \*\*\* p-value <.001

Participant 8 had a high subjective workload and low performance score. As predicted and shown in the correlation table for P8, there was a statistically significant positive correlation between VACP and HR. Unexpectedly, Blink Rate also increased with increasing VACP. There were not significant correlations between VACP and HRV or Fixations. Again, the correlation among the measures was quite low. While significant, Blink rate accounted for only 2.40% of the variance in the VACP score. HR accounted for only 3.06% of the variance in the VACP score. The correlation between VACP and HR supports the hypothesis that HR will be positively correlated for

participants considered to be red-lined. The direction of correlation between VACP and Blink Rate is opposite the hypothesized direction. Note that once again, HR was negatively correlated with HRV and blink rate. However, HR did not have a statistically significant correlation with fixation rate.

**Table 15: Participant 8 Pearson Correlation Matrix**

	HR	HRV	Blink Rate	Fixation
HRV	-0.346***	-		
Blink Rate	-0.173***	0.032*	-	
Fixation	-0.021	0.011	-0.271***	-
VACP	0.175***	0.012	0.155***	0.030

Significance: \* p-value < .05; \*\* p-value <.01; \*\*\* p-value <.001

Participant 9 had a low subjective workload and a high performance score. As shown in the correlation table for P9, there were statistically significant positive correlations between VACP and HR, HRV, Blink Rate, and Fixation which indicated that the higher the participant's VACP, the higher their HR, HRV, Blink Rate, and Fixation. As previously noted, the data were not very predictive. While significant, the percent of variance in the VACP accounted for by the other variables ranged from 0.12% for Fixations to 4.08% for HR. The significant correlations do not support the hypothesis that physiological measures would not be correlated for participants identified as having a low subjective workload and high performance. It is interesting, however, that for this participant heart rate is also positively correlated with HRV, blink rate, and fixation rate which is atypical of the direction of correlation observed in previous studies of workload.

**Table 16: Participant 9 Pearson Correlation Matrix**

	HR	HRV	Blink Rate	Fixation
HRV	0.091***	-		
Blink Rate	0.176***	0.026	-	
Fixation	0.122***	0.038*	-0.162***	-
VACP	0.202***	0.036*	0.072***	0.034*

Significance: \* p-value < .05; \*\* p-value <.01; \*\*\* p-value <.001

Participant 11 had a low subjective workload and low performance score. As shown in the correlation table for P11, there were statistically significant positive correlations between VACP and HR and Blink Rate which indicated that the higher the participant's VACP, the higher their HR and Blink Rate. Similarly, the measures were not highly correlated. While significant, the variance in the VACP scores accounted for by the other measures ranged from only 0.88% for HRV to 1.98% for HR. The significant correlations do not support the hypothesis that physiological measures would not be correlated for participants identified as having a low subjective workload and low performance. However, once again, HR was atypically positively correlated with HRV and blink rate. HR was not significantly correlated with fixation rate.

**Table 17: Participant 11 Pearson Correlation Matrix**

	HR	HRV	Blink Rate	Fixation
HRV	0.384***	-		
Blink Rate	0.070***	0.123***	-	
Fixation	-0.009	-0.056***	-0.390***	-
VACP	0.141***	0.024	0.094***	-0.003

Significance: \* p-value < .05; \*\* p-value <.01; \*\*\* p-value <.001

Participant 7 was left in for further analysis as a participant who had a high subjective workload and high performance score. As shown in the correlation table for P7, there were statistically significant positive correlations between VACP and HR and Blink Rate which indicated that the higher the participant's VACP, the higher their HR

and Blink Rate. Again, the correlation was quite low. While significant, HRV accounted for only 0.36% of the variance in VACP and HR accounted for only 5.81% of the variance in the VACP score. The correlation between VACP and HR supports the hypothesis that HR will be positively correlated for participants with high workload. The correlation between VACP and Blink Rate is opposite of what was hypothesized. However, HR is negatively correlated with HRV as expected but unexpectedly positively correlated with fixation rate.

**Table 18: Participant 7 Pearson Correlation Matrix**

	HR	HRV	Blink Rate	Fixation
HRV	-0.170***	-		
Blink Rate	-0.009	-0.030	-	
Fixation	0.228***	-0.046**	-0.178***	-
VACP	0.241***	0.015	0.060***	-0.003

Significance: \* p-value < .05; \*\* p-value < .01; \*\*\* p-value < .001

Participant 10 was also retained in the analysis as a participant who had a high subjective workload and high performance score. As shown in the correlation table for P10, there were statistically significant positive correlations between VACP and HR, HRV, and Fixations which indicated that the higher the participant's VACP, the higher their HR, HRV, and Fixation rate. As previously noted, the correlation coefficients were quite low. While significant, the variance of the VACP values accounted for by the other measures ranged from 0.23% for HRV to 1.35% for HR. The correlation between VACP and HR supports the hypothesis that HR will be positively correlated for participants considered to be red-lined. The correlations between VACP and HRV and Fixation rate are opposite of the hypothesized direction. HR was positively correlated with HRV,

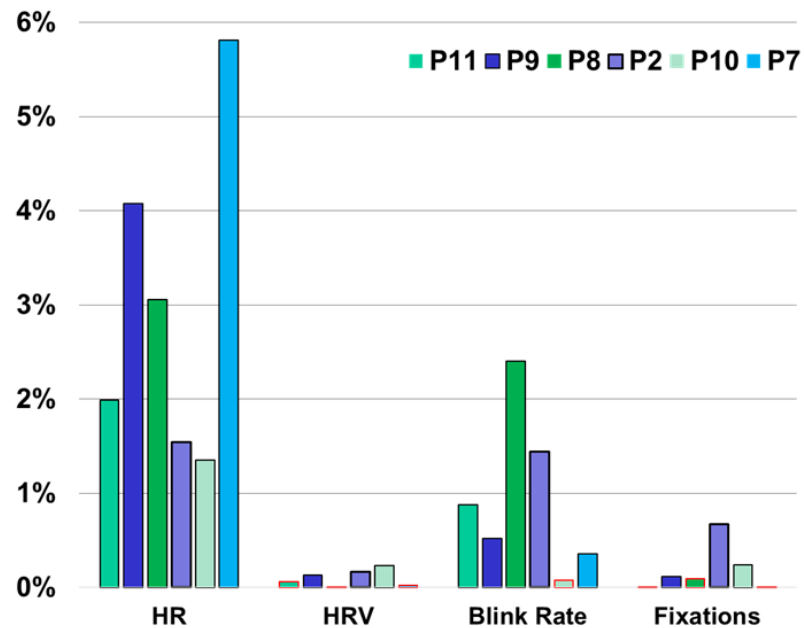
blink rate, and fixation which would not have been anticipated from previous workload studies.

**Table 19: Participant 10 Pearson Correlation Matrix**

	HR	HRV	Blink Rate	Fixation
HRV	0.362***	-		
Blink Rate	-0.195***	-0.015	-	
Fixation	0.200***	-0.018	-0.134***	-
VACP	0.116***	0.048**	0.029	0.049**

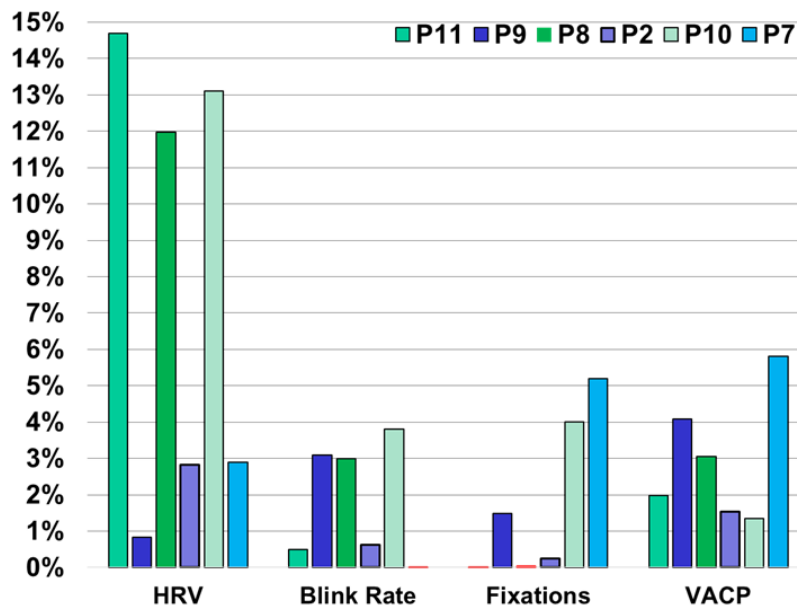
Significance: \* p-value < .05; \*\* p-value < .01; \*\*\* p-value < .001

Figure 12 graphically shows the variance accounted for by each of the physiological measures when correlated with VACP. Participant's measures outlined in black were statistically significant. Participant's measures outlined in red were not statistically significant. As shown, the correlation with HR was generally higher than any other measure but the percent variance in the VACP score accounted for any physiology measure never exceeded 6% for any participant.



**Figure 16: Variance Predicted by Physiological Measures when Correlated with VACP**

Figure 13 graphically shows the variance predicted by each of the physiological measures and VACP when correlated with HR. Participant's measures outlined in black were statistically significant. Participant's measures outlined in red were not statistically significant. Perhaps not surprisingly, the highest correlations with HR occurred for HRV but again the squared correlation coefficients never exceeded 0.15.



**Figure 17: Variance Predicted when Correlated with HR**

HR and Blink Rate provided the two statistically significant correlations when examining across all identified statistically relevant participants (P2, P8, P9, and P11) and scenarios. One-tailed, one-sample t-tests were conducted to compare HR and HRV differences from baseline to the vanilla baseline for HR and HRV for P2, P8, P9, P11, P7, and P10 separately. Table 20 shows the results of the one-sample t-tests for P2, P8, P9, P11, P7, and P10. All participants' showed a statistical significant difference for the change in HR from the vanilla baseline as well as for the change in HRV from the vanilla



baseline. These results suggest that the changes in HR and HRV as calculated from the vanilla baselines are statistically different from zero. However, they are in the opposite direction as expected. It was anticipated that HR would be in the positive direction and HRV would be in the negative direction.

**Table 20: One-tailed, one-sample t-tests Statistics**

	HR			HRV		
	t	Sig. (1-tailed)	Effect Size ( $r^2$ )	t	Sig. (1-tailed)	Effect Size ( $r^2$ )
P2	-11.79	0.000	0.03	8.22	0.000	0.02
P8	-23.40	0.000	0.12	6.72	0.000	0.01
P9	-7.25	0.000	0.01	19.92	0.000	0.09
P11	-9.84	0.000	0.02	-3.19	0.000	0.002
<i>P7</i>	<i>-28.84</i>	<i>0.000</i>	<i>0.17</i>	<i>9.62</i>	<i>0.000</i>	<i>0.02</i>
<i>P10</i>	<i>15.50</i>	<i>0.000</i>	<i>0.06</i>	<i>11.25</i>	<i>0.000</i>	<i>0.03</i>

### **Divergent Participant Physiological Measures and VACP Discussion**

Correlations were run to determine if the physiological measures provided statistically significant and relevant information. Only the HR and Blink Rate provided significant data across all divergent participants. The direction of the HR correlations for the high workload participants were as expected, increasing with increased objective workload. However, they did not provide higher correlations than the low workload participants as was hypothesized. While Blink Rate provided statistically significant correlations, none were in the hypothesized direction, decreasing with increased objective workload.

One-sample t-tests were conducted to determine if the change from baseline HR measures were statistically different from the vanilla baselines, which would demonstrate that HR across all experimental trials were statistically higher than HR during the

baseline. This would suggest that the workload across all workload conditions actually affected the HR compared to the baseline since it was reliably above zero. The effect size was calculated which measured the percentage of the variability accounted for by the measure. P2 and P8 accounted for a higher percentage of variability than P9 and P11.

While the t-test provided significant results, they were in the opposite direction than was hypothesized. Additionally, the hypothesis that there would be a weak correlation between the objective workload (VACP) and physiological data when the perceived workload (NASA-TLX) is low and moderate to high correlation between the objective workload (VACP) when the perceived workload (NASA-TLX) is high was not fully supported. Further analysis specifically looking at the four types of task load conditions (1) No Fuzz, Low Distractors 2) Fuzz, Low Distractors 3) No Fuzz, High Distractors 4) Fuzz, High Distractors) should be explored further.

## **V. Conclusions and Recommendations**

### **Introduction of Research**

Increased task load in AF missions manifests itself in increased workload and at times derogated performance. Analysis of subjective workload, as measured by NASA-TLX, and performance sought to classify individuals in one of four categories: low performance and low workload, high performance and low workload, low performance and high workload, and high performance and high workload. The objective workload as modeled by IMPRINT was analyzed to determine if persons exhibiting low performance and high workload, and therefore assumed to be operating above their red-line more often than not, exhibited certain characteristics or patterns that could be used to identify them as red-lined or not. Physiological measures were correlated for the identified participants in hopes of understanding if the physiology measures indicated greater changes in stress response across participants having generally high workload than generally low workload across the range of experimental conditions.

### **Summary of Research Gap, Research Questions**

The design of systems employing adaptive automation requires a deeper understanding of means to determine the cognitive workload of an operator to permit maintenance of near ideal operator cognitive workload levels in systems that automatically adjust the level of automation. Approaches to this problem include applying objective workload measures or human physiology measures to understand operator workload.

The current research compared physiologic responses and workload at low and at high, presumed red-line, workload during different task load conditions. This research was designed to test the underlying hypothesis that traditional physiologic responses, including heart rate and eye movements, likely represent psychological stress rather than perceived workload and therefore are likely to indicate changes in perceived workload near operator red-line than general workload. The investigative questions seek to provide insight by providing a process to investigate the relationship among subjective workload, objective workload, performance, and physiological measures. It is believed that a deeper understanding of the relationship among these variables, will help system designers and operators to overcome the challenges presented in the design of systems employing adaptive automation. This deeper understanding is explored by answering the three investigative questions of this thesis.

**Question 1: Are the participants' individual data sets divergent from one another based upon perceived workload ratings (NASA-TLX) and performance?**

As hypothesized four divergent groups with individuals who fit in each quadrant based upon their perceived workload ratings from NASA-TLX and their performance were evident using the distance of participants' centroid from the origin within the normalized two-dimensional response formed from their subjective workload score and performance across each task. Statistically relevant differences were found through the MANOVA analysis supporting this hypothesis. Participant 11 represented a low performing individual with low perceived workload. Participant 9 represented a high performing individual with high perceived workload. Participant 8 represented a low

performing individual with high perceived workload. Lastly, participant 2 represented a high performing individual with high perceived workload.

This finding is not surprising based upon the research of Hart and Staveland (1988, 2006). Perhaps not surprising is the fact that it was most difficult to identify participants who were clearly in the high workload, high performance quadrant as it is expected that performance will be degraded at high workload levels (Wynn and Richardson 2008). While participant 2 was identified as being indicative of this quadrant, the average workload for this participant was near the average workload for the sample of participants. Participants 7 and 10 provided higher average workload values but their performance was not statistically higher than participant 8 who was clearly in the high workload, low performance quadrant within this analysis.

**Question 2: Which measures are characteristic of red-lined individuals based on their objective workload profile as modeled in IMPRINT and how do these measures vary for the identified individuals throughout the tasks?**

It was hypothesized that there would be measures from the objective workload profiles, as modeled by IMPRINT, which would allow individuals to be identified as red-line or not. Extreme scenarios of participants were used to identify and explore trends in the objective workload (VACP) results to understand the differences in manageable workload conditions versus workload conditions that were deemed to be above a participant's red-line.

The measures which were characteristic of red-lined experimental conditions manifested themselves with the addition of the secondary task. Specifically, the

participants were unable to complete a relatively intensive task (i.e., finding the target) before the secondary task was imposed. Other factors may have contributed to those participants' who were unable to locate the HVT prior to the initiation of the secondary task such as the way they performed the task (i.e. search pattern, task shedding, etc.). However, additional data, such as videos collected for this experiment, would need to be explored. A deeper analysis based on participant and task load conditions specifically looking at all potential red-line scenarios could determine if the patterns were transferable or not.

**Question 3: Do the physiological measures: blinks, saccades, HR, HRV, correlate with the objective workload profile for all divergent participants and conditions?**

It was hypothesized that there would be a weak correlation between the objective workload (VACP) and physiological data when the perceived workload (NASA-TLX) was low and moderate to high correlation between the objective workload (VACP) and the physiological data when the perceived workload (NASA-TLX) was high. Similar relationships were also expected for participants having generally high or degraded performance. Overall, the correlations were very weak. In the high workload participants, P2, P8, P7, and P10, HR was positively correlated with VACP as hypothesized. However, the correlations were not stronger than those who reported low subjective workload, P9 and P11. Blink rate also provided statistically significant correlations, but blink rates increased with increases in objective workload which is in the opposite direction as hypothesized based on previous literature (Kramer 1990). Given that there is limited research on the correlation of physiology and objective workload measures in the

literature, it is useful to additionally explore the correlation of the various physiology measures. Very little variance in objective workload was explained by the physiological measures. This suggest that either the correlation of physiological measures and objective workload measures is very weak, that the experimental design was not correct for analyzing this relationship, or there was a mediating variable that would explain more of the relationship.

One-sample t-tests determined the baseline HR and HRV were statistically different from the vanilla baseline of HR and HRV, but they were in the opposite direction than expected. It was expected HR would be positively correlated and HRV would be negatively correlated. HR was actually slower in the surveillance scenarios than it was in the baseline condition opposite of what has been seen in past literature (Brookhuis and Waard 2010). HRV actually increased from the baseline during the surveillance scenarios which is as expected since the HR decreased in the scenarios, but not in line with past research (Brookhuis and Waard 2010). This could be due to the short amount of time used to calculate the vanilla baseline, possibly due to the vanilla baselines being collapsed across the different days, or the fast-paced nature of the tracking task may have actually induced higher workload on the participant than the surveillance task.

Statistically significant results were found, but the data does not fully support the hypothesis that those with perceived high workload would have a stronger correlation, than those with perceived low workload.

## **Study Limitations**

Each participant experienced four different task load conditions four different times. The scenario orders differed for each participant as well as the HVT paths, making it difficult to draw conclusion of which factors caused the task load to be reported in the manner it was and the cause was not found. Participants' were awarded points for tracking the HVT, once found, while arguably their highest amount of workload occurred searching for the HVT, a non-scoring period. Participants' performances were largely a matter of chance based on if they instituted the correct searching mechanism for the specific HVT pattern, rather than a measure of reaction time. Scenarios were scored for a set period of time, while the physiological measures were collected for the duration of the trial, adding complexity when analyzing data.

The complex experimental design provided challenges when interpreting the data and especially when trying to group participants to analyze the different task loads. There were a limited number of participants who completed the experiments. Additionally, the data were provided rather than collected in-house, which limited the breadth of understanding based on observations and personal anecdotal explanations which would have been experienced first-hand. The HUMAN lab instituted data collection procedures and stored the data for their own research efforts. This resulted in limited flexibility with how the data were presented, categorized, and sampled during collection. In order to analyze the data across the proposed measures at one second intervals, interpolation was required. As with any post hoc analysis, the data analysis relied on existing data to answer a question beyond the scope of the original experimental design. This fact limited



the data analysis opportunities which will be explained further in the recommendations for future research.

### **Recommendations for Future Research**

In the future, the presented method should be applied to an experiment designed to have very clear task loads and fewer variables. The experimental design should be able to accurately detect any mediating variables. Additionally, the experiment should measure performance based on a more concrete metric which would account for when workload would likely be higher based on task load. This process can and should be extended to other efforts collecting subjective workload and physiological measures as well as modeling objective workload to provide a broader body of knowledge to understand where and when a participant's red-line occurs. Additionally, VACP should be adapted to accurately reflect the type of work and potential workload associated with tasks specific to computer interfaces and control stations. Understanding of the workload and physiological relationship is crucial in order to continue to improve system design by providing useful information of when operator workload is manageable or not.

### **Significance of Research**

The primary focus of this thesis was to investigate individual differences between participants whose subjective workload ratings varied as well as their performance and relate them to objective workload and physiological measures. Overall, a process for analyzing this relationship was developed and illustrated on experimental data. The process provides insight into how mental workload effects physiological changes and how task performance, cognitive performance, workload stress, and physiological

measures relate. It is hoped that this method will provide a deeper understanding for how physiological measures relate to workload across the entire workload spectrum specifically investigating when a person is red-lined or not. Deepening this understanding has the potential to improve system design by providing useful information and data interpretation across the workload spectrum which operators experience based on different task loads, especially task loads at the extremes of operator performance which often result in operator performance degradation (Wickens 2008, Nachreiner 1995, Ng, Hubbard and O'Young 2010, Young and Stanton 2002).

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## Appendix A

### Short Stress State Questionnaire

<b>Short Stress-State Questionnaire (SSSQ)</b>							
For this survey, please mark how strongly you either agree or disagree with the statement provided.							
Item	Strongly Disagree		Neutral			Strongly Agree	
1. I feel dissatisfied	1	2	3	4	5	6	7
2. I feel alert	1	2	3	4	5	6	7
3. I feel depressed	1	2	3	4	5	6	7
4. I feel sad	1	2	3	4	5	6	7
5. I feel active	1	2	3	4	5	6	7
6. I feel impatient	1	2	3	4	5	6	7
7. I feel annoyed	1	2	3	4	5	6	7
8. I feel angry	1	2	3	4	5	6	7
9. I feel irritated	1	2	3	4	5	6	7
10. I feel grouchy	1	2	3	4	5	6	7
11. I am committed to attaining my performance goals	1	2	3	4	5	6	7
12. I want to succeed on the task	1	2	3	4	5	6	7
13. I am motivated to do the task	1	2	3	4	5	6	7
14. I'm trying to figure myself out	1	2	3	4	5	6	7
15. I'm reflecting about myself	1	2	3	4	5	6	7
16. I'm daydreaming about myself	1	2	3	4	5	6	7
17. I feel confident about my abilities	1	2	3	4	5	6	7
18. I feel self-conscious	1	2	3	4	5	6	7
19. I am worried about what other people think of me	1	2	3	4	5	6	7
20. I feel concerned about the impression I am making	1	2	3	4	5	6	7
21. I expect to perform proficiently on this task	1	2	3	4	5	6	7
22. Generally, I feel in control of things	1	2	3	4	5	6	7
23. I thought about how others have done on this task	1	2	3	4	5	6	7
24. I thought about how I would feel if I were told how I performed	1	2	3	4	5	6	7

## Appendix B

### NASA-TLX

#### ***NASA Task Load Index***

*Hart and Staveland's NASA Task Load Index (TLX) method assesses work load on five 7-point scales. Increments of high, medium and low estimates for each point result in 21 gradations on the scales.*

Name	Task	Date
------	------	------

Mental Demand      How mentally demanding was the task?

Very Low      Very High

Physical Demand      How physically demanding was the task?

Very Low      Very High

Temporal Demand      How hurried or rushed was the pace of the task?

Very Low      Very High

Performance      How successful were you in accomplishing what you were asked to do?

Perfect      Failure

Effort      How hard did you have to work to accomplish your level of performance?

Very Low      Very High

Frustration      How insecure, discouraged, irritated, stressed, and annoyed were you?

Very Low      Very High

## Appendix C

### Participant Experimental Order of Conditions as Experienced by Scenarios

Participant 7						Participant 11						Participant 13					
Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking	
1	1	4	1	4	noFuzz	1	1	5	2	1	noFuzz	1	1	6	2	2	noFuzz
1	2	5	2	1	noFuzz	1	2	7	2	3	noFuzz	1	2	7	2	3	noFuzz
1	3	3	1	3	noFuzz	1	3	4	1	4	noFuzz	1	3	4	1	4	noFuzz
1	4	6	2	2	noFuzz	1	4	2	1	2	noFuzz	1	4	1	1	1	noFuzz
2	5	15	4	3	fuzz	2	5	10	3	2	fuzz	2	5	13	4	1	fuzz
2	6	12	3	4	fuzz	2	6	16	4	4	fuzz	2	6	16	4	4	fuzz
2	7	14	4	2	fuzz	2	7	11	3	3	fuzz	2	7	11	3	3	fuzz
2	8	9	3	1	fuzz	2	8	13	4	1	fuzz	2	8	10	3	2	fuzz
3	9	10	3	2	fuzz	3	9	12	3	4	fuzz	3	9	15	4	3	fuzz
3	10	11	3	3	fuzz	3	10	9	3	1	fuzz	3	10	9	3	1	fuzz
3	11	13	4	1	fuzz	3	11	14	4	2	fuzz	3	11	14	4	2	fuzz
3	12	16	4	4	fuzz	3	12	15	4	3	fuzz	3	12	12	3	4	fuzz
4	13	1	1	1	noFuzz	4	13	3	1	3	noFuzz	4	13	8	2	4	noFuzz
4	14	2	1	2	noFuzz	4	14	6	2	2	noFuzz	4	14	2	1	2	noFuzz
4	15	8	2	4	noFuzz	4	15	1	1	1	noFuzz	4	15	5	2	1	noFuzz
4	16	7	2	3	noFuzz	4	16	8	2	4	noFuzz	4	16	3	1	3	noFuzz
Participant 8						Participant 12						Participant 14					
Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking	
1	1	14	4	2	fuzz	1	1	11	3	3	fuzz	1	1	12	3	4	fuzz
1	2	12	3	4	fuzz	1	2	12	3	4	fuzz	2	2	15	4	3	fuzz
1	3	13	4	1	fuzz	1	3	13	4	1	fuzz	3	3	13	4	1	fuzz
1	4	11	3	3	fuzz	1	4	14	4	2	fuzz	4	4	10	3	2	fuzz
2	5	3	1	3	noFuzz	2	5	4	1	4	noFuzz	5	5	3	1	3	noFuzz
2	6	5	2	1	noFuzz	2	6	2	1	2	noFuzz	6	6	6	2	2	noFuzz
2	7	4	1	4	noFuzz	2	7	7	2	3	noFuzz	7	7	8	2	4	noFuzz
2	8	6	2	2	noFuzz	2	8	5	2	1	noFuzz	8	8	1	1	1	noFuzz
3	9	1	1	1	noFuzz	3	9	6	2	2	noFuzz	9	9	5	2	1	noFuzz
3	10	2	1	2	noFuzz	3	10	1	1	1	noFuzz	10	10	4	1	4	noFuzz
3	11	7	2	3	noFuzz	3	11	8	2	4	noFuzz	11	11	2	1	2	noFuzz
3	12	8	2	4	noFuzz	3	12	3	1	3	noFuzz	12	12	7	2	3	noFuzz
4	13	16	4	4	fuzz	4	13	9	3	1	fuzz	13	13	14	4	2	fuzz
4	14	15	4	3	fuzz	4	14	15	4	3	fuzz	14	14	9	3	1	fuzz
4	15	10	3	2	fuzz	4	15	10	3	2	fuzz	15	15	11	3	3	fuzz
4	16	9	3	1	fuzz	4	16	16	4	4	fuzz	16	16	16	4	4	fuzz

<b>Participant 10</b>						<b>Participant 9</b>						<b>Participant 5</b>					
Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking	
1	1	1	1	1	noFuzz	1	1	4	1	4	noFuzz	1	1	3	1	3	noFuzz
1	2	2	1	2	noFuzz	1	2	6	2	2	noFuzz	1	2	6	2	2	noFuzz
1	3	7	2	3	noFuzz	1	3	7	2	3	noFuzz	1	3	8	2	4	noFuzz
1	4	8	2	4	noFuzz	1	4	1	1	1	noFuzz	1	4	1	1	1	noFuzz
2	5	10	3	2	fuzz	2	5	15	4	3	fuzz	2	5	16	4	4	fuzz
2	6	12	3	4	fuzz	2	6	12	3	4	fuzz	2	6	11	3	3	fuzz
2	7	13	4	1	fuzz	2	7	9	3	1	fuzz	2	7	9	3	1	fuzz
2	8	15	4	3	fuzz	2	8	14	4	2	fuzz	2	8	14	4	2	fuzz
3	9	16	4	4	fuzz	3	9	10	3	2	fuzz	3	9	10	3	2	fuzz
3	10	11	3	3	fuzz	3	10	13	4	1	fuzz	3	10	13	4	1	fuzz
3	11	14	4	2	fuzz	3	11	16	4	4	fuzz	3	11	15	4	3	fuzz
3	12	9	3	1	fuzz	3	12	11	3	3	fuzz	3	12	12	3	4	fuzz
4	13	3	1	3	noFuzz	4	13	5	2	1	noFuzz	4	13	5	2	1	noFuzz
4	14	5	2	1	noFuzz	4	14	3	1	3	noFuzz	4	14	4	1	4	noFuzz
4	15	4	1	4	noFuzz	4	15	2	1	2	noFuzz	4	15	2	1	2	noFuzz
4	16	6	2	2	noFuzz	4	16	8	2	4	noFuzz	4	16	7	2	3	noFuzz
<b>Participant 2</b>						<b>Participant 4</b>						<b>Participant 6</b>					
Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking		Session	Trial	Scenario	Surveillance	Tracking	
1	1	11	3	3	fuzz	1	1	10	3	2	fuzz	1	1	9	3	1	fuzz
1	2	16	4	4	fuzz	1	2	12	3	4	fuzz	1	2	16	4	4	fuzz
1	3	10	3	2	fuzz	1	3	15	4	3	fuzz	1	3	11	3	3	fuzz
1	4	13	4	1	fuzz	1	4	13	4	1	fuzz	1	4	14	4	2	fuzz
2	5	8	2	4	noFuzz	2	5	5	2	1	noFuzz	2	5	2	1	2	noFuzz
2	6	1	1	1	noFuzz	2	6	3	1	3	noFuzz	2	6	3	1	3	noFuzz
2	7	7	2	3	noFuzz	2	7	8	2	4	noFuzz	2	7	8	2	4	noFuzz
2	8	2	1	2	noFuzz	2	8	2	1	2	noFuzz	2	8	5	2	1	noFuzz
3	9	5	2	1	noFuzz	3	9	7	2	3	noFuzz	3	9	7	2	3	noFuzz
3	10	6	2	2	noFuzz	3	10	6	2	2	noFuzz	3	10	1	1	1	noFuzz
3	11	4	1	4	noFuzz	3	11	1	1	1	noFuzz	3	11	6	2	2	noFuzz
3	12	3	1	3	noFuzz	3	12	4	1	4	noFuzz	3	12	4	1	4	noFuzz
4	13	14	4	2	fuzz	4	13	16	4	4	fuzz	4	13	12	3	4	fuzz
4	14	15	4	3	fuzz	4	14	9	3	1	fuzz	4	14	10	3	2	fuzz
4	15	9	3	1	fuzz	4	15	14	4	2	fuzz	4	15	13	4	1	fuzz
4	16	12	3	4	fuzz	4	16	11	3	3	fuzz	4	16	15	4	3	fuzz

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14. ABSTRACT Air Force missions continue to increase in complexity often imposing higher levels of task load from cognitive tasks on the operators. This increased task load manifests itself in increased cognitive workload and potentially derogated performance. While cognitive workload has been studied for decades, recent advances in objective workload models and physiology monitoring have the potential to provide a more robust understanding of workload, potentially allowing systems to adaptively employ automation to maintain operator peak performance. The current research sought to provide insight into the relationship between subjective workload, task performance, objective workload, and select physiology measures. Analysis of an existing data set was performed to determine if individuals exhibiting low performance and high workload were more likely to have physiology responses that increased with workload due to a stress response than other participants. This analysis provides an approach to investigating the relationships among the four classes of workload information. However, the results indicate that certain physiology measures are significantly correlated with objective workload, regardless of the performance and workload range of the participants. Unfortunately, relatively low correlations were observed among all dependent measures and therefore, further research is necessary to confidently address the hypothesis of the current research.					
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